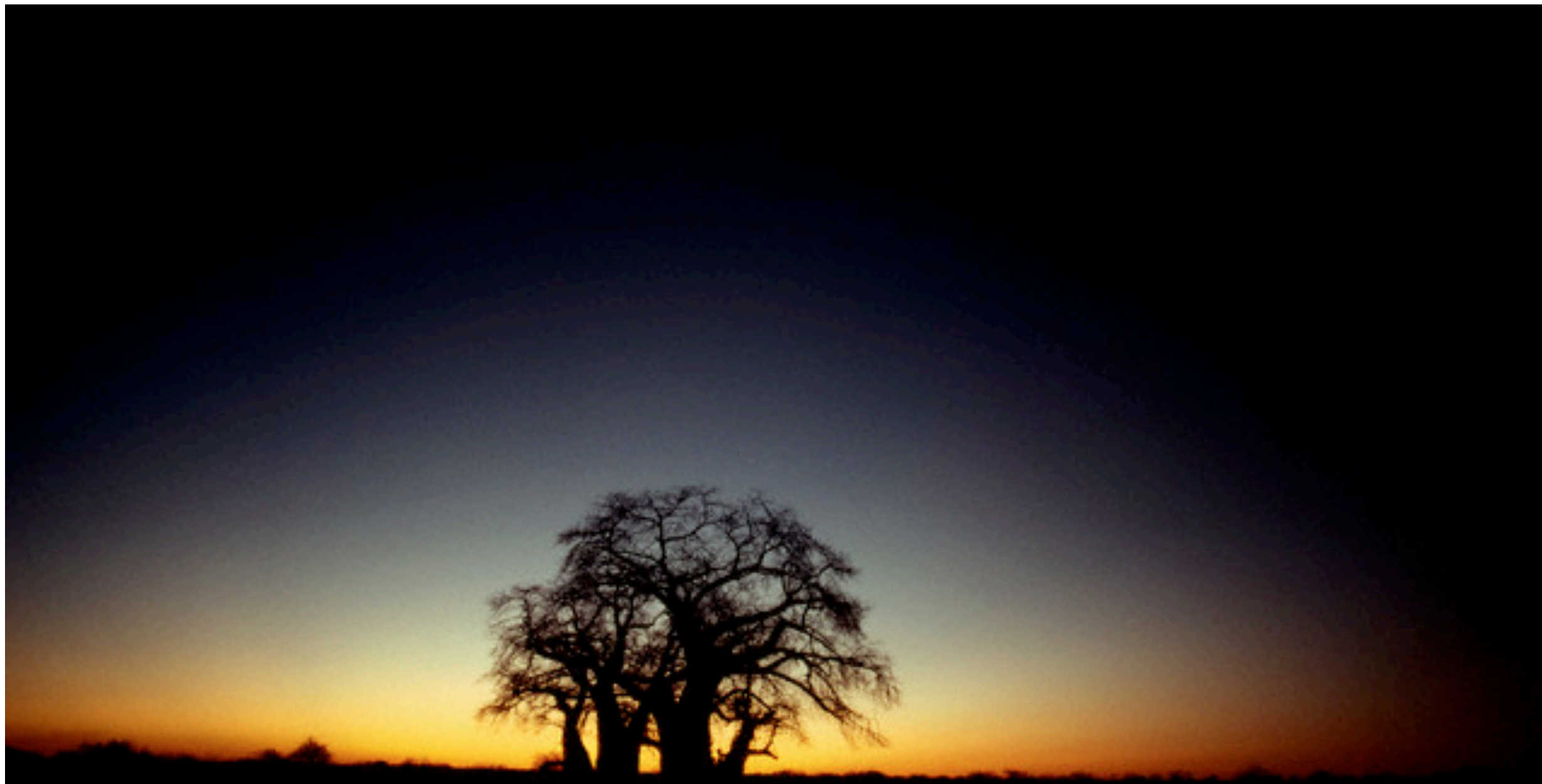




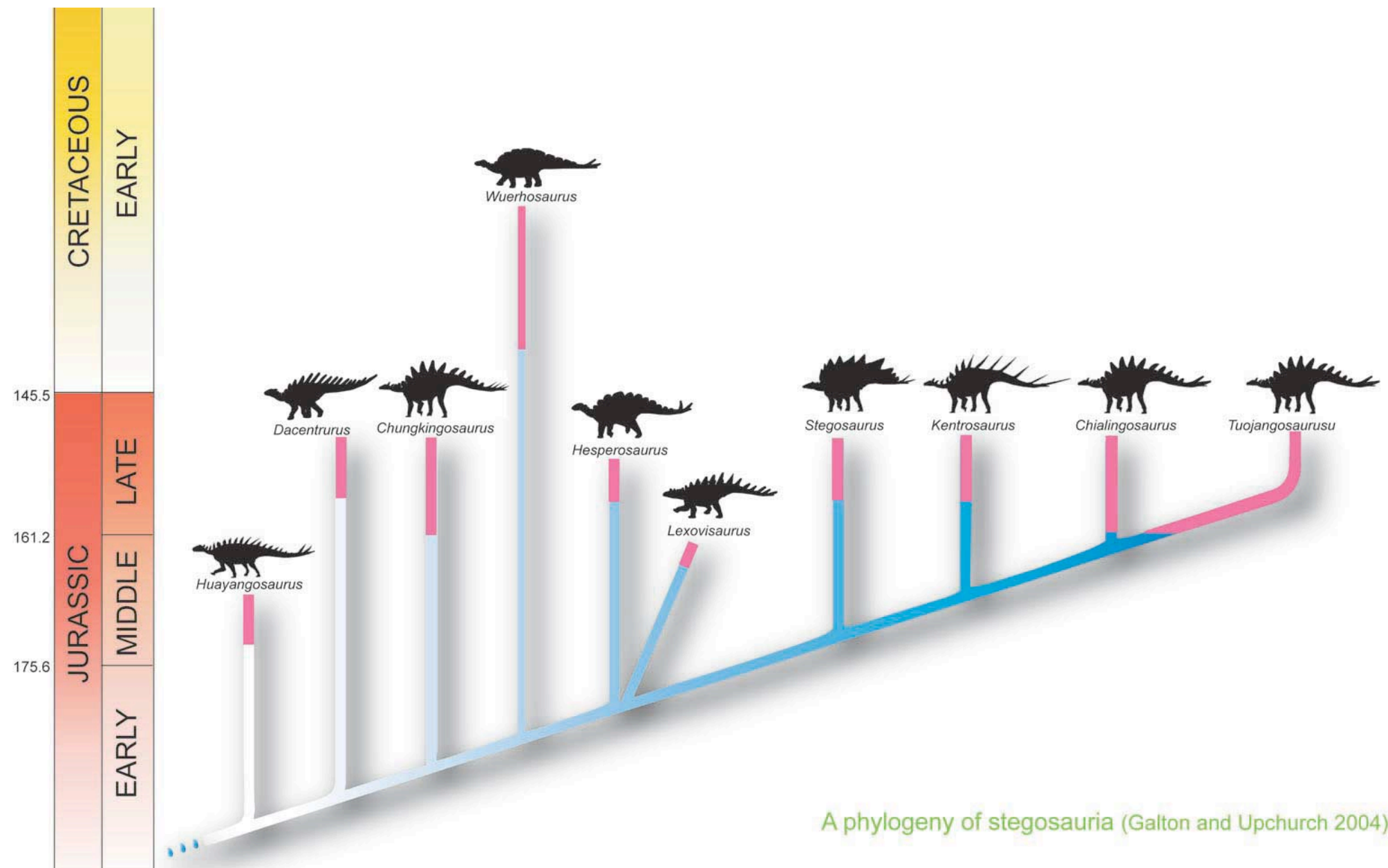
The minimum evolution problem

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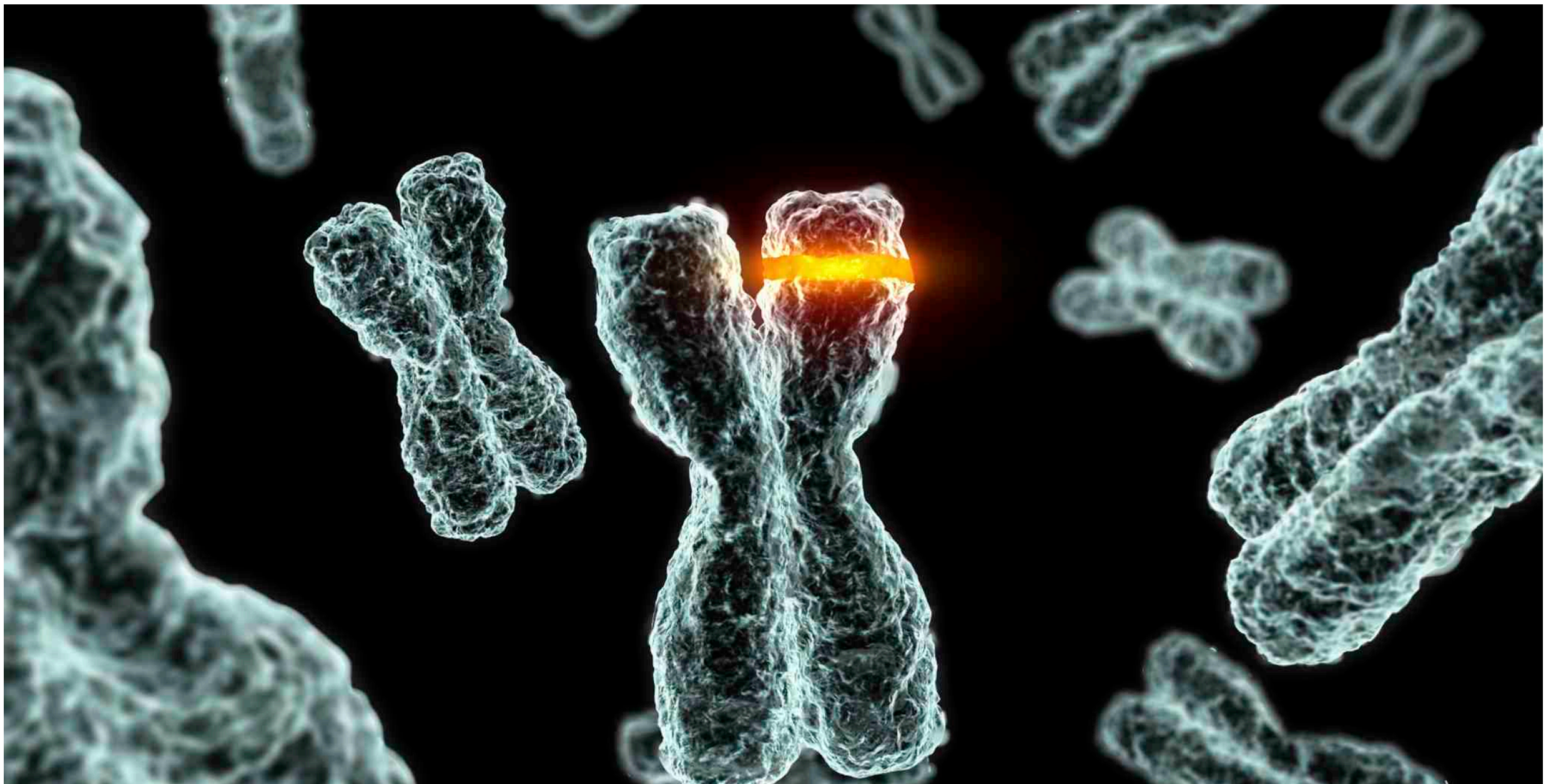
A phylogeny of stegosauria (Galton and Upchurch 2004)

From phylogenetics to molecular phylogenetics

Daniele Catanzaro

A few notes in molecular phylogenetic estimation



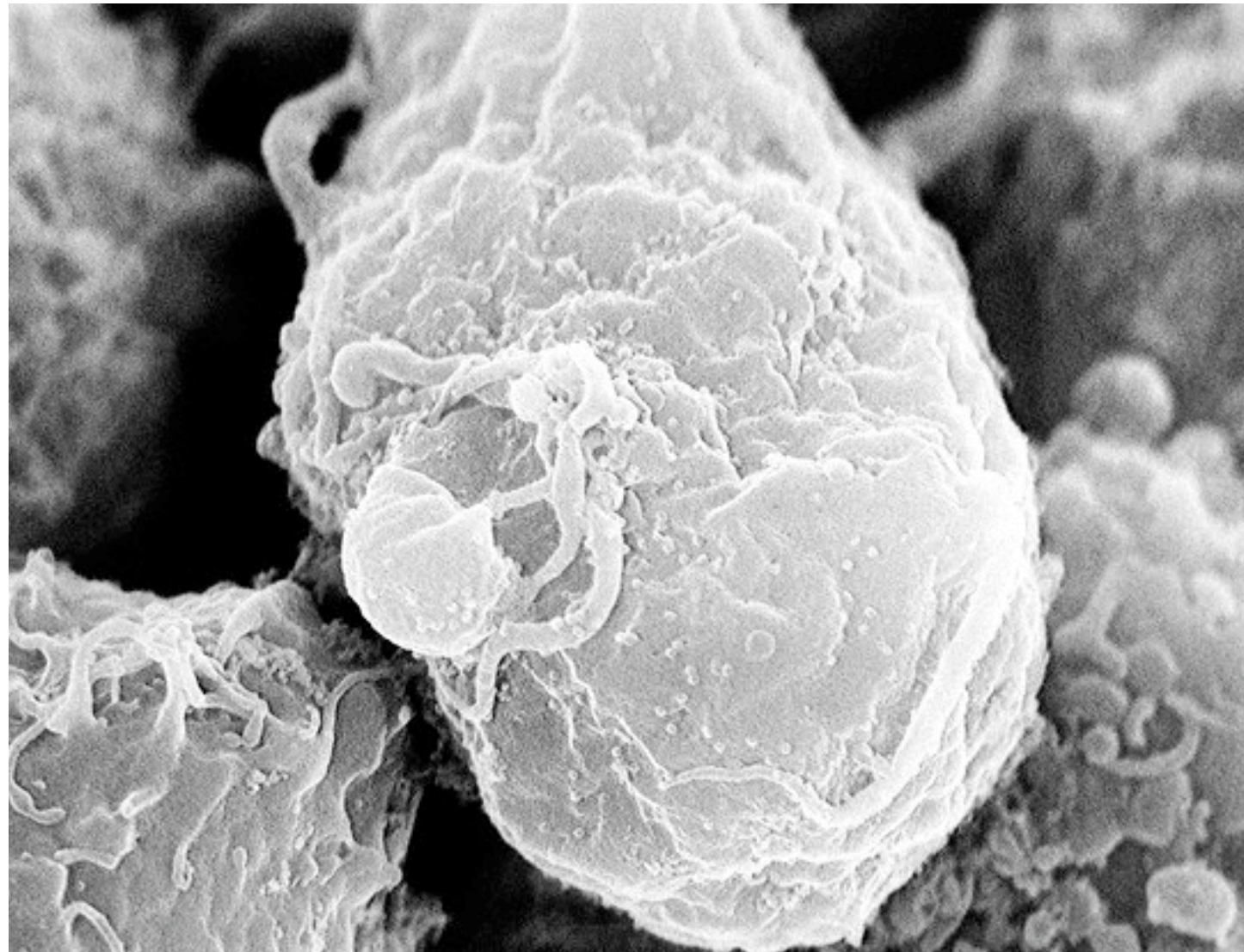


From phylogenetics to molecular phylogenetics

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A few notes in molecular phylogenetic estimation



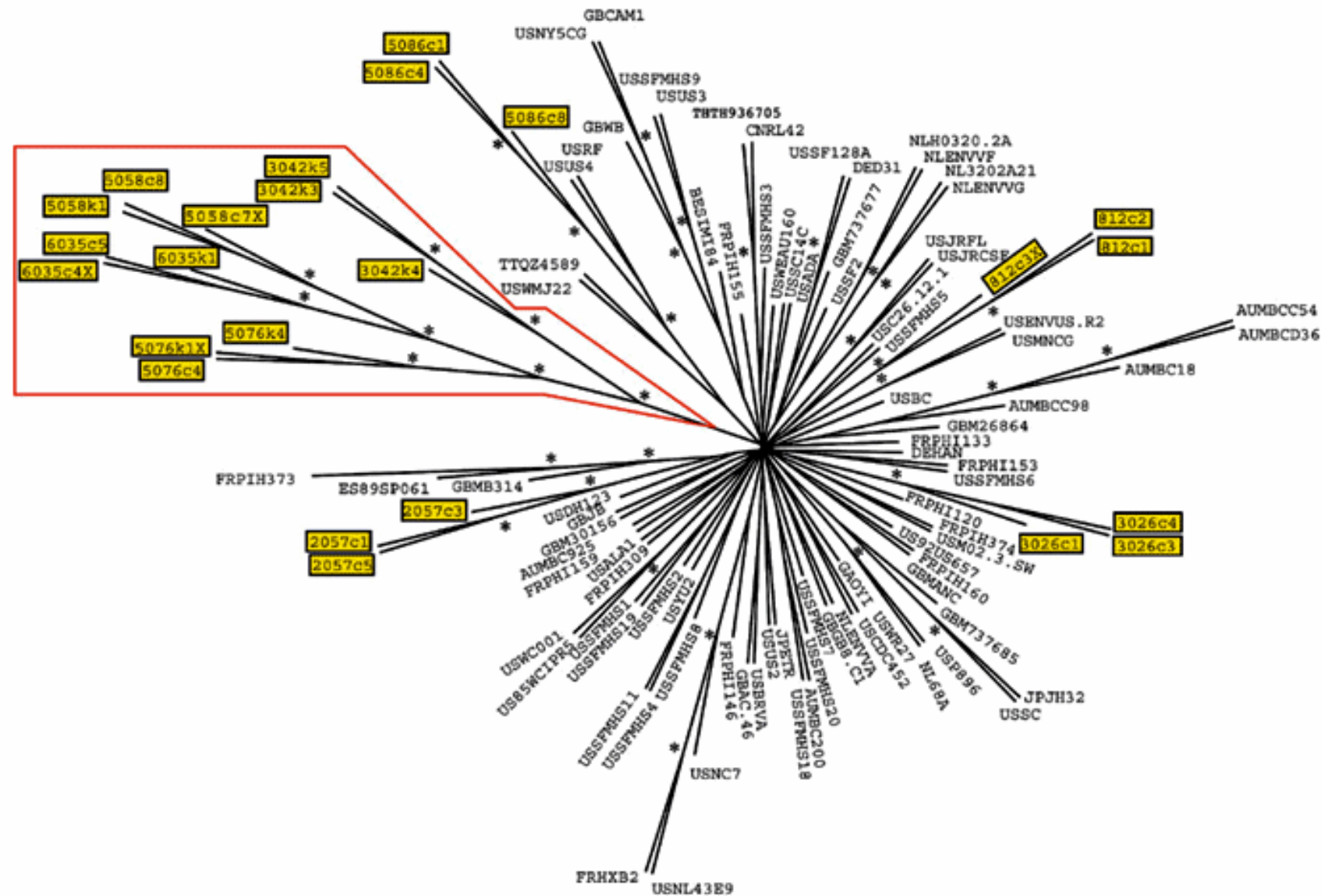


HIV-1 phylogeny

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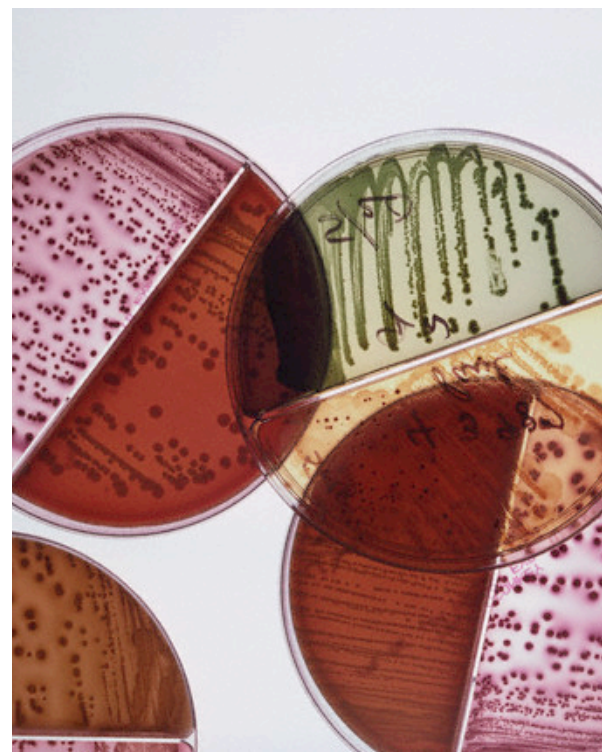


HIV-1 phylogeny

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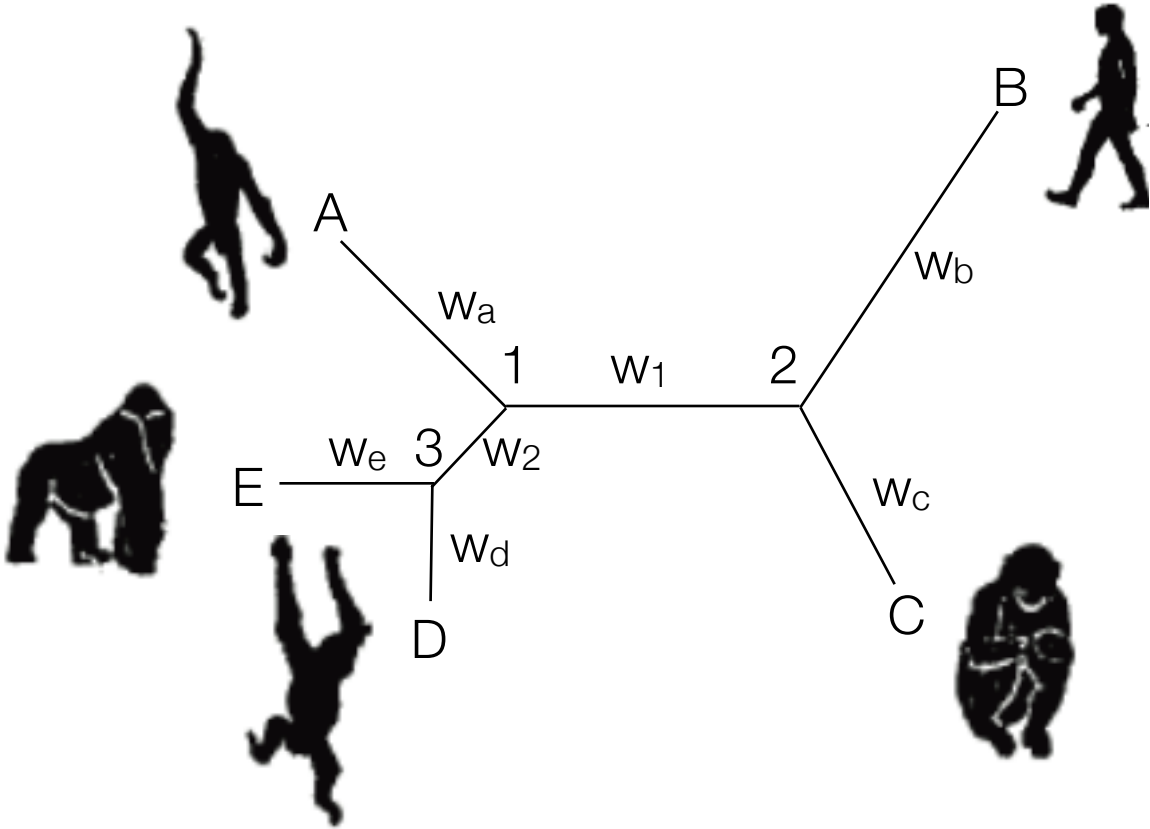




Applications

medical research - epidemiology
population dynamics - drug
discovery

Species	Molecular Sequence
Macaca (A)	AAGCTTCATAGGAGCAACCAATTCTAATAATCGCACATGGCCTTACATCATCC
Homo sapiens (B)	AAGCTTCACCGGCGCAGTCATTCTCATAATCGCCCACGGGCTTACATCCTCA
Pan (C)	AAGCTTCACCGGCGCAATTATCCTCATAATCGCCCACGGACTTACATCCTCA
Gorilla (D)	AAGCTTCACCGGCGCAGTTGTTCTTATAATTGCCACGGACTTACATCATCA
Pongo (E)	AAGCTTCACCGGCGCAACCACCCTCATGATTGCCCATGGACTCACATCCTCC

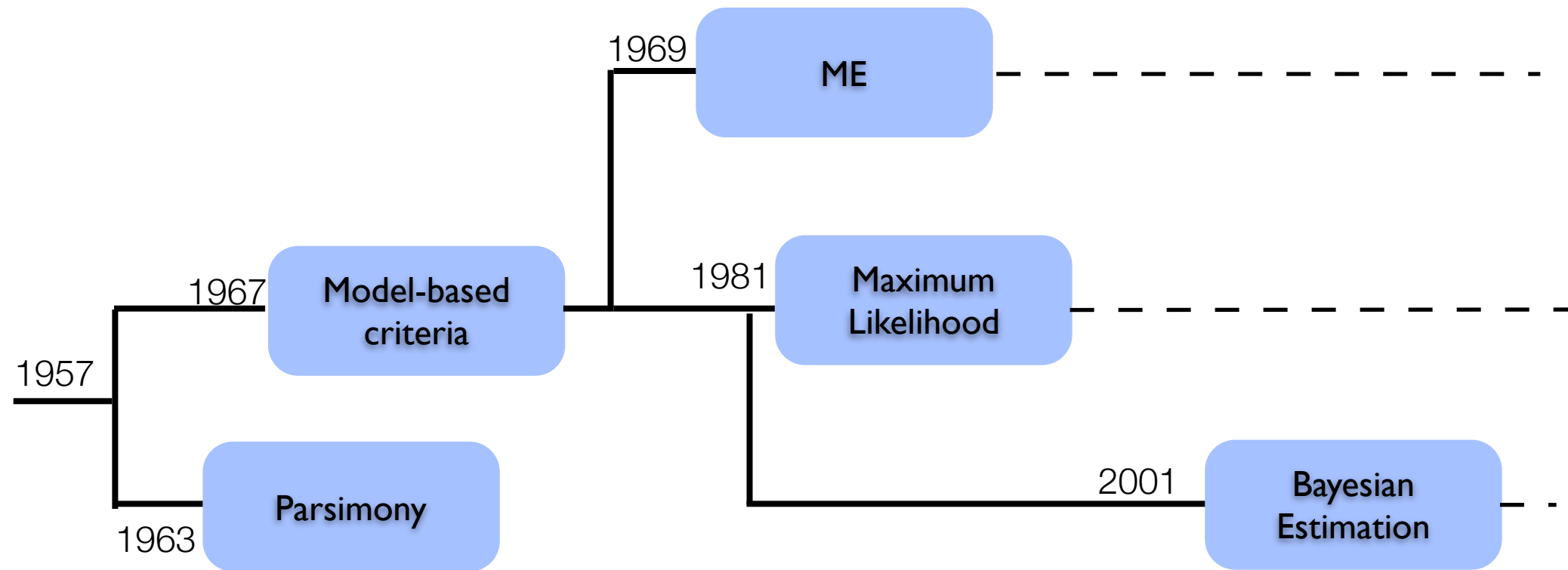


Phylogenies

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A few notes in molecular phylogenetic estimation





Phylogenetic estimation models

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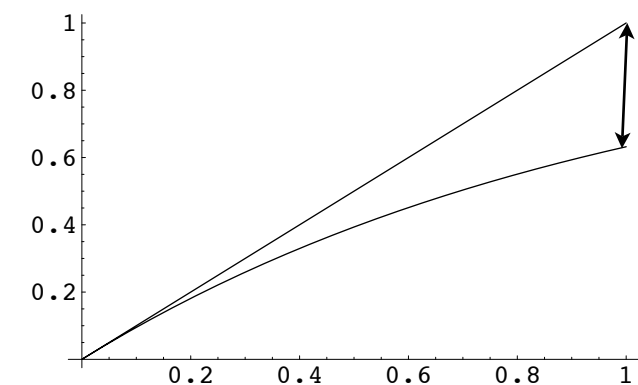


The direct use of molecular sequences may lead to under estimation problems.

```

AAAATCTCTCTCGGTCTCACGG
AAATGTGTGTGC---CATTTTC
ATTTTCTCTCTC---CTCACGG
CCCTGTGTGTGCGGTTCATTTTC
AAAAT-----CTCGGTCTCACGG
    
```

0	7	9	8	6
7	0	5	6	7
9	5	0	3	9
8	6	3	0	1
6	7	9	1	0



Hence, some models of molecular evolution have to be taken into account in order to avoid such problems.

Models of molecular evolution

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The sequence of a gene can be altered in a number of ways. Gene mutations have varying effects on health depending on where they occur and whether they alter the function of essential proteins. Structurally, mutations can be classified as:

Small-scale mutations, such those as affecting a small gene in one or a few nucleotides, including:

- Point mutations, Insertions /Deletions

Large-scale mutations in chromosomal structure, including:

- Gene duplications
- Deletions of large chromosomal regions.
- Chromosomal translocations
- Chromosomal inversions
- Loss of heterozygosity

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Neutrality hypothesis



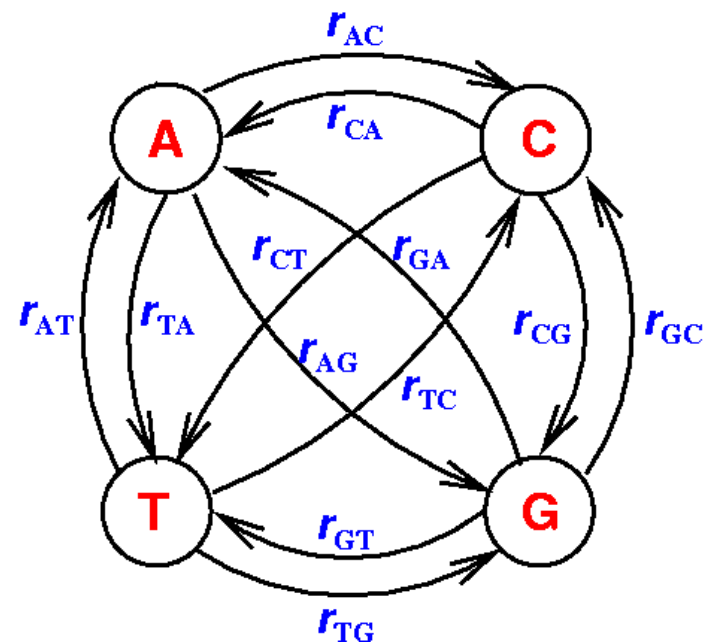
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Conservative Hypothesis



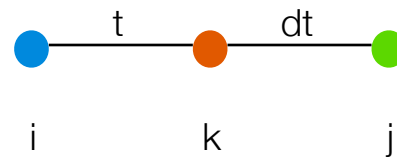
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Superposition principle



$$p_{ij}(t+dt) = \sum p_{ik}(t) p_{kj}(dt)$$

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Time



AAATCGGC

.

.

.

CAATCGGT

.

.

.

CCATCGGT

.

.

.

CCATCGTT



Neutral Selection



Superposition Principle



Conservative Hypothesis

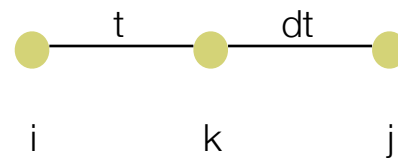
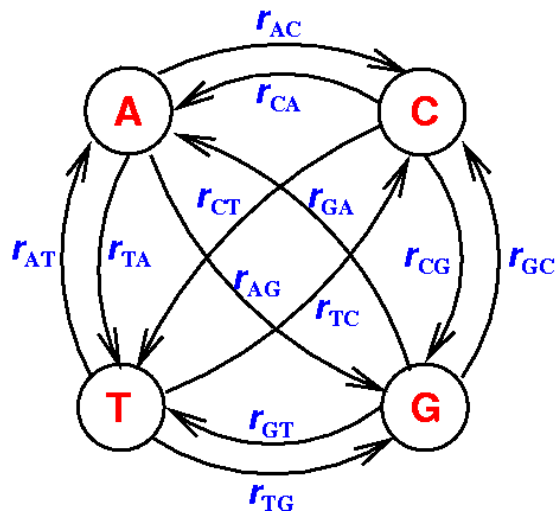


Constant instantaneous rates

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$$p_{ij}(t + dt) = \sum_k p_{ik}(t) p_{kj}(dt)$$

$$p_{ij}(t + dt) - p_{ij}(t) = \sum_{k \neq j} p_{ik}(t) p_{kj}(dt) + p_{ij}(t) p_{jj}(dt) - p_{ij}(t)$$

$$\frac{p_{ij}(t + dt) - p_{ij}(t)}{dt} = \frac{\sum_{k \neq j} p_{ik}(t) p_{kj}(dt)}{dt} + p_{ij}(t) \frac{(p_{jj}(dt) - 1)}{dt}$$

$$\frac{p_{ij}(t + dt) - p_{ij}(t)}{dt} = \frac{\sum_{k \neq j} p_{ik}(t) p_{kj}(dt)}{dt} + p_{ij}(t) \frac{(1 - \sum_{k \neq j} p_{kj}(dt) - 1)}{dt}$$

$$\frac{p_{ij}(t + dt) - p_{ij}(t)}{dt} = \frac{\sum_{k \neq j} p_{ik}(t) p_{kj}(dt)}{dt} + p_{ij}(t) \frac{p_{jj}(dt)}{dt}$$

$$\dot{p}_{ij}(t) = \sum_k p_{ik}(t) r_{kj} = \sum_k r_{kj} p_{kj}(t) \quad \dot{\mathbf{P}}(t) = \mathbf{R} \mathbf{P}(t) \quad \mathbf{P}(t) = \mathbf{e}^{\mathbf{R}t} = \mathbf{\Omega} \mathbf{e}^{\mathbf{\Lambda}t} \mathbf{\Omega}^{-1}$$

- 1 Neutral Selection
- 2 Superposition Principle
- 3 Conservative Hypothesis
- 4 Constant instantaneous rates

Models of molecular evolution

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The minimum evolution problem



Models of molecular evolution are quite important. For example they can be used for computing distances.

AAAATCTCTCTCGGTCTCACGG
AAATGTGTGTGCACACATTTTC

$$\mathbf{F}^\# = \begin{pmatrix} \mathbf{f}_{AA} & \mathbf{f}_{AC} & \mathbf{f}_{AG} & \mathbf{f}_{AT} \\ \mathbf{f}_{CA} & \mathbf{f}_{CC} & \mathbf{f}_{CG} & \mathbf{f}_{CT} \\ \mathbf{f}_{GA} & \mathbf{f}_{GC} & \mathbf{f}_{GG} & \mathbf{f}_{GT} \\ \mathbf{f}_{TA} & \mathbf{f}_{TC} & \mathbf{f}_{TG} & \mathbf{f}_{TT} \end{pmatrix}$$

$$\Pi \mathbf{P}(t) = \mathbf{P}(t)^T \Pi$$

$$\mathbf{P}(\hat{t}) = \mathbf{P} = \Pi^{-1} (\mathbf{P}(\hat{t})^T \Pi) = \Pi^{-1} \mathbf{F}^\#(\hat{t}) = \Pi^{-1} \mathbf{F}^\#$$

$$\mathbf{P}(t) = \mathbf{e}^{\mathbf{R}t} = \Omega \mathbf{e}^{\Lambda t} \Omega^{-1}$$

$$\hat{t} = -\text{trace}[\Pi \log(\mathbf{P})] \quad \log(\mathbf{A}) = \Psi \log(\Lambda) \Psi$$

Lanave et al. (1984) presented a general model of DNA sequence evolution.

Tavaré (1986), Barry & Hartigan (1987), Rodriguez et al. (1990) gave a different but numerically and algebraically equivalent formulation.

Gillespie (1986), Zharkikh (1994), Waddell (1995) noted the time-reversibility (TR) of the Lanave's model; Swofford and Lewis (1997)

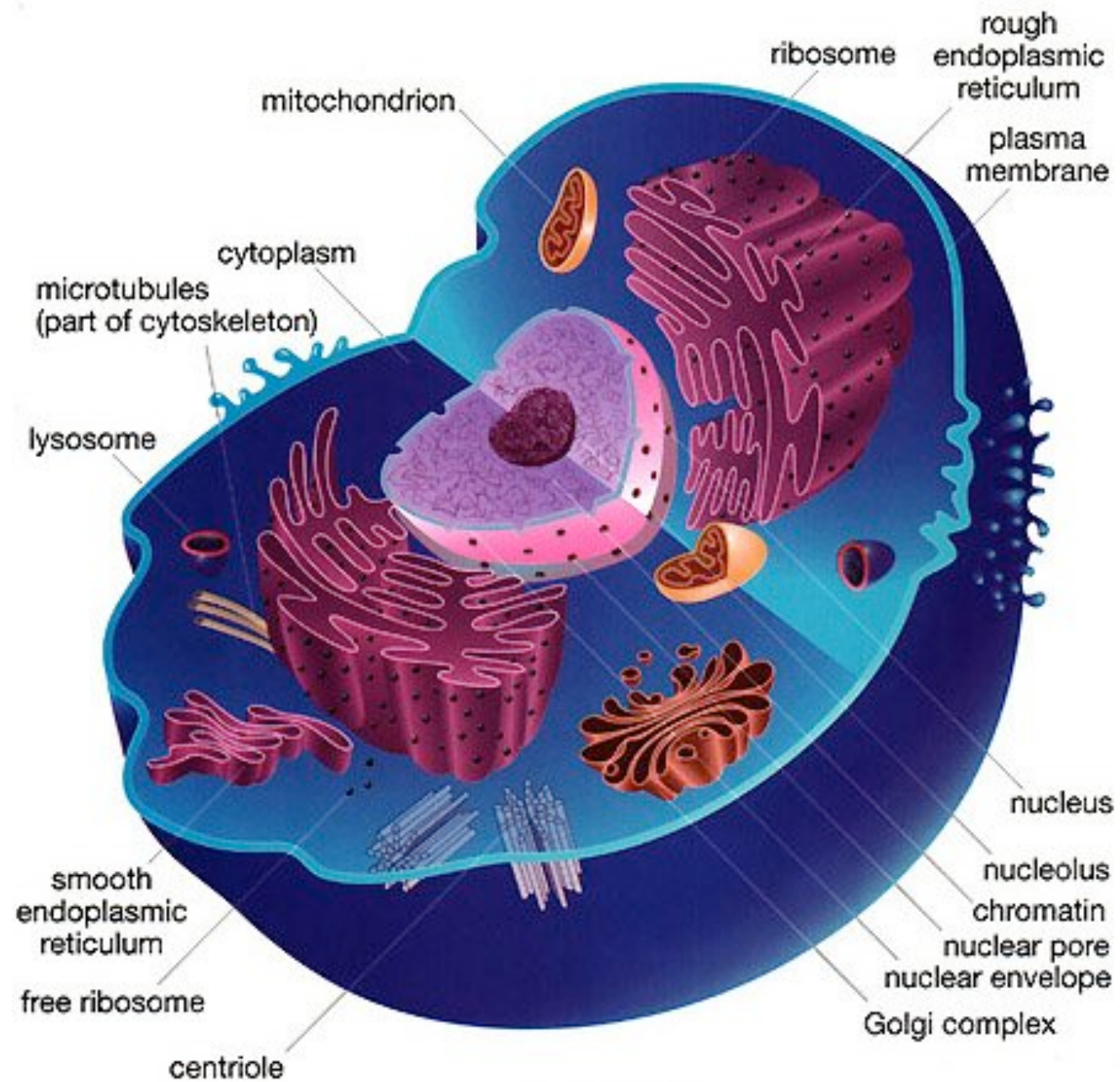
provided a proof. Waddell & Steel (1997) summarized and extended results on the GTR model and, starting from Rodriguez's formulation, provided algorithms currently implemented in PAUP*.

Computing distances

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The cell

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		2nd base			
		U	C	A	G
1st base	U	UUU (Phe/F)Phenylalanine UUC (Phe/F)Phenylalanine UUA (Leu/L)Leucine UUG (Leu/L)Leucine	UCU (Ser/S)Serine UCC (Ser/S)Serine UCA (Ser/S)Serine UCG (Ser/S)Serine	UAU (Tyr/Y)Tyrosine UAC (Tyr/Y)Tyrosine UAA Ochre (Stop) UAG Amber (Stop)	UGU (Cys/C)Cysteine UGC (Cys/C)Cysteine UGA Opal (Stop) UGG (Trp/W)Tryptophan
	C	CUU (Leu/L)Leucine CUC (Leu/L)Leucine CUA (Leu/L)Leucine CUG (Leu/L)Leucine	CCU (Pro/P)Proline CCC (Pro/P)Proline CCA (Pro/P)Proline CCG (Pro/P)Proline	CAU (His/H)Histidine CAC (His/H)Histidine CAA (Gln/Q)Glutamine CAG (Gln/Q)Glutamine	CGU (Arg/R)Arginine CGC (Arg/R)Arginine CGA (Arg/R)Arginine CGG (Arg/R)Arginine
	A	AUU (Ile/I)Isoleucine AUC (Ile/I)Isoleucine AUA (Ile/I)Isoleucine AUG (Met/M)Methionine, Start ^[1]	ACU (Thr/T)Threonine ACC (Thr/T)Threonine ACA (Thr/T)Threonine ACG (Thr/T)Threonine	AAU (Asn/N)Asparagine AAC (Asn/N)Asparagine AAA (Lys/K)Lysine AAG (Lys/K)Lysine	AGU (Ser/S)Serine AGC (Ser/S)Serine AGA (Arg/R)Arginine AGG (Arg/R)Arginine
	G	GUU (Val/V)Valine GUC (Val/V)Valine GUA (Val/V)Valine GUG (Val/V)Valine	GCU (Ala/A)Alanine GCC (Ala/A)Alanine GCA (Ala/A)Alanine GCG (Ala/A)Alanine	GAU (Asp/D)Aspartic acid GAC (Asp/D)Aspartic acid GAA (Glu/E)Glutamic acid GAG (Glu/E)Glutamic acid	GGU (Gly/G)Glycine GGC (Gly/G)Glycine GGA (Gly/G)Glycine GGG (Gly/G)Glycine

Models of molecular evolution

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Amino acid	Hydrophobic effect [kcal-mol]	Molecular weight [Dalton]	Surface area [Å ²]	Side-chain volume [Å ³]
Alanine	1.0	71	115	88.6
Arginine	1.1	156	225	173.4
Asparagine	-0.1	114	160	114.1
Aspartic acid	-0.1	115	150	111.1
Cysteine	0.0	103	135	108.5
Glutamic acid	0.5	129	190	138.4
Glutamine	0.5	128	180	143.8
Glycine	0.0	57	75	60.1
Histidine	1.3	137	195	153.2
Isoleucine	2.7	113	175	166.7
Leucine	2.9	113	170	166.7
Lysine	1.9	128	200	168.6
Methionine	2.3	131	185	162.9
Phenylalanine	2.3	147	210	189.9
Proline	1.9	97	145	112.7
Serine	0.2	87	115	89
Threonine	1.1	101	140	116.1
Tryptophan	2.9	186	255	227.8
Tyrosine	1.6	163	230	193.6
Valine	2.2	99	155	140

$$h_{ij} = \begin{cases} 1 & \text{for synonymous substitutions} \\ 1/2 & \text{for replacement substitutions involving position 1 or 3} \\ 1/3 & \text{for replacement substitutions involving position 2} \\ 1/4 & \text{for replacement substitutions involving positions 1 and 3} \\ 1/6 & \text{for replacement substitutions involving positions (1 and 2) or (2 and 3)} \\ 1/8 & \text{for replacement substitutions involving positions 1, 2, 3} \\ 1/10 & \text{for replacement substitutions to stop codons} \end{cases}$$

$$a_{ij} = r_{ij} h_{ij} e^{-\sum_k \omega_k |c_i^k - c_j^k|}$$

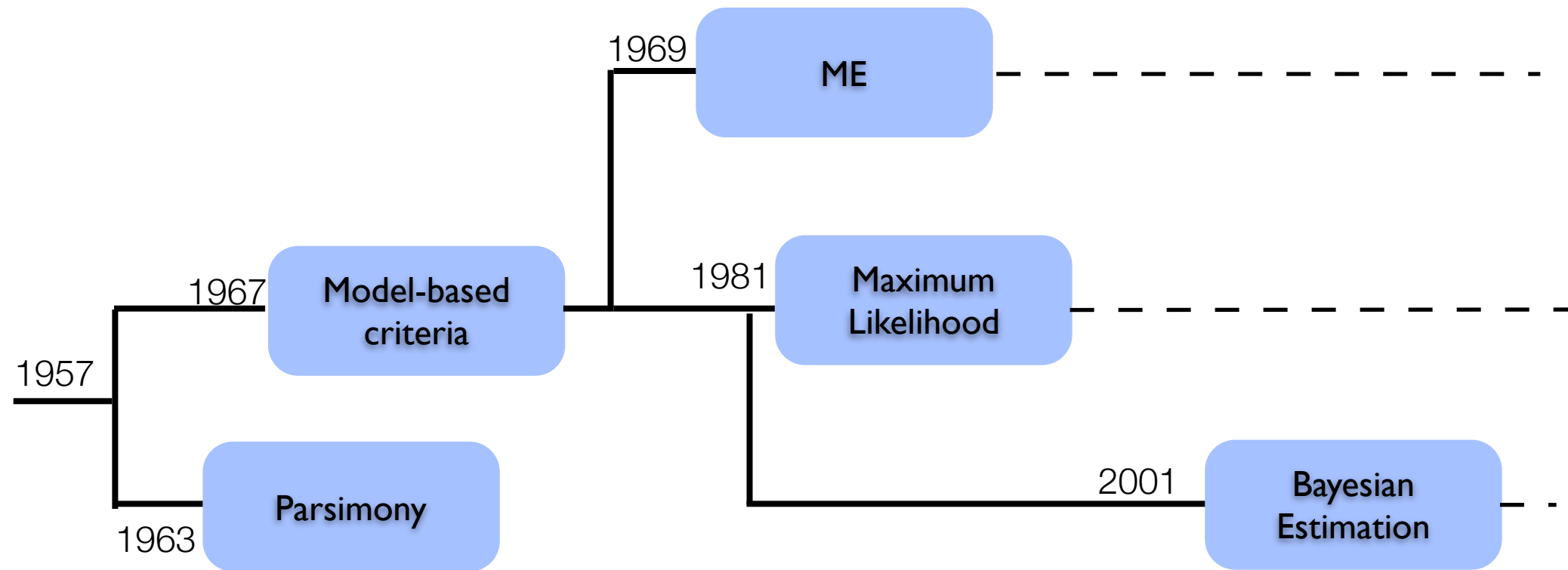
$$\dot{\mathbf{P}}(t) = \mathbf{P}(t)\mathbf{A} = \mathbf{A}\mathbf{P}(t)$$

Models of molecular evolution

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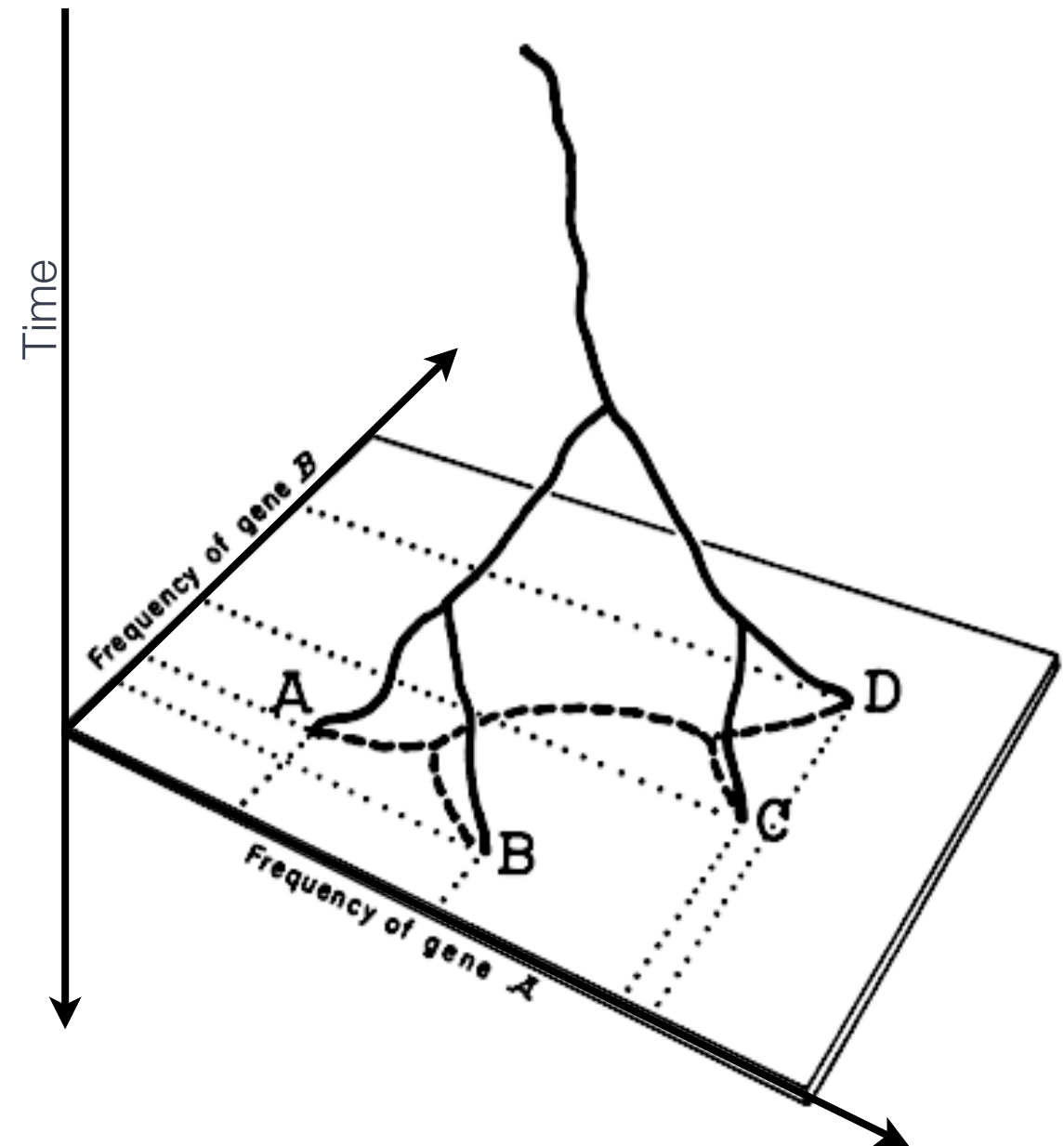


Phylogenetic estimation models

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Cavalli-Sforza and Edwards: A first model of evolution

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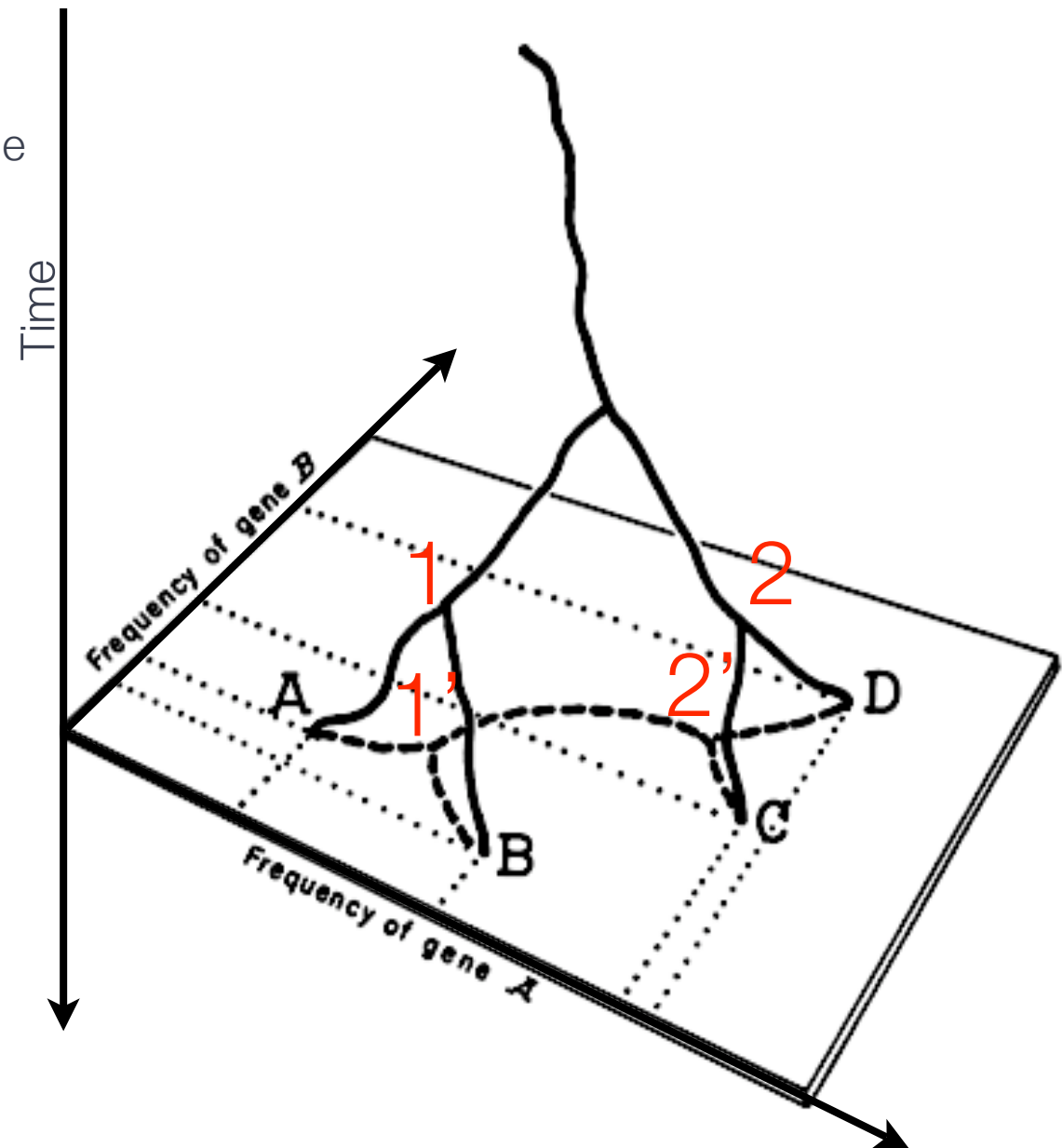
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Measure of the dissimilarity
between species A and B

Error relative to the
approximation

$$\begin{aligned}
 W_{A1'} + W_{1'B} &= d_{AB} + e_{AB} \\
 W_{A1'} + W_{1'2'} + W_{2'C} &= d_{AC} + e_{AC} \\
 W_{A1'} + W_{1'2'} + W_{2'D} &= d_{AD} + e_{AD} \\
 W_{B1'} + W_{1'2'} + W_{2'C} &= d_{BC} + e_{BC} \\
 W_{B1'} + W_{1'2'} + W_{2'D} &= d_{BD} + e_{BD} \\
 W_{C2'} + W_{2'D} &= d_{CD} + e_{CD}
 \end{aligned}$$



Cavalli-Sforza and Edwards: A first model of evolution

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The minimum evolution problem



vectorially: $\mathbf{X}\mathbf{w}=\mathbf{d}+\mathbf{e}$

where

$$\mathbf{X} = \begin{array}{c|ccccc} & A1' & B1' & 1'2' & 2'C & 2'D \\ \hline AB & 1 & 1 & 0 & 0 & 0 \\ AC & 1 & 0 & 1 & 1 & 0 \\ AD & 1 & 0 & 1 & 0 & 1 \\ BC & 0 & 1 & 1 & 1 & 0 \\ BD & 0 & 1 & 1 & 0 & 1 \\ CD & 0 & 0 & 0 & 1 & 1 \end{array}$$

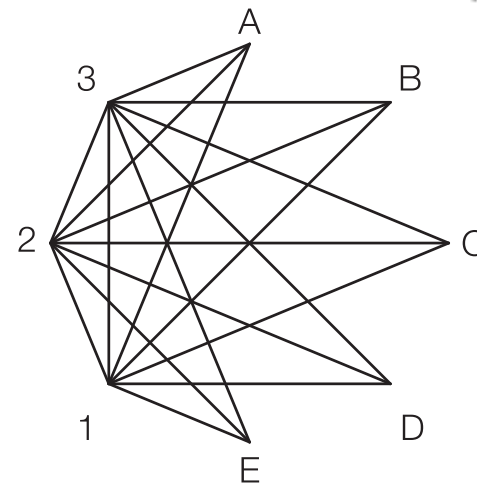
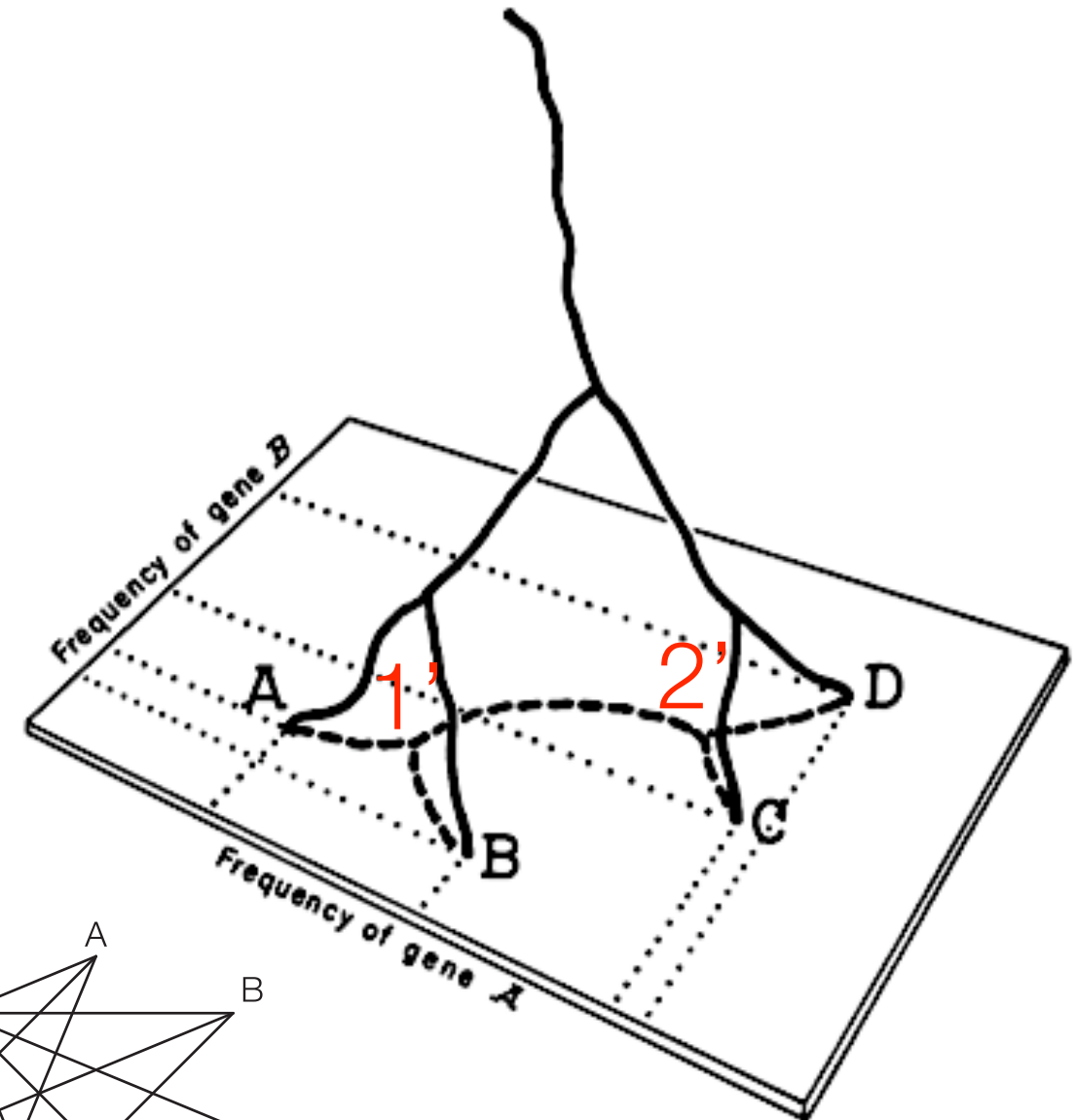
$\mathbf{d} =$

d_{AB}
d_{AC}
d_{AD}
d_{BC}
d_{BD}
d_{CD}

Hence, Cavalli-Sforza and Edwards model becomes:

Find the best $\mathbf{X}$ s.t.

$\|\mathbf{e}\|_2$ is minimized



Cavalli-Sforza and Edwards: A first model of evolution

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The minimum evolution problem



In other words, Cavalli-Sforza and Edwards proposed the use of the Least-Squares (LS) method, i.e., to find a phylogeny having the lowest distortion from an additive phylogeny.

$$w = (X^t X)^{-1} X^t d = X^+ d$$

This estimation model is characterized by several drawbacks:

- Species generally do not evolve independently from each others.
- The rate of evolution may not be the same for each species.
- The additive model may provide phylogenies having negative edge weights which is a nonsense.

Drawbacks

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The minimum evolution problem



In other words, Cavalli-Sforza and Edwards proposed the use of the Least-Squares (LS) method, i.e., to find a phylogeny having the lowest distortion from an additive phylogeny.

$$w = (X^t X)^{-1} X^t d = X^+ d$$

Some authors proposed to

- Consider the evolutionary dependencies between species (Weighted Least-Squares (WLS) and Generalized Least-Squares (GLS)).
- Consider models which allow different evolutionary rates (Minimum Evolution models, Maximum Likelihood (ML) models, Bayesian models (BM)).
- Impose the positivity constraint in order to remove negative edge weights (Projective Algorithms (PA), Minimum Distortion Algorithms (MDA), Balanced Least-Squares (BLS)).

Possible solutions

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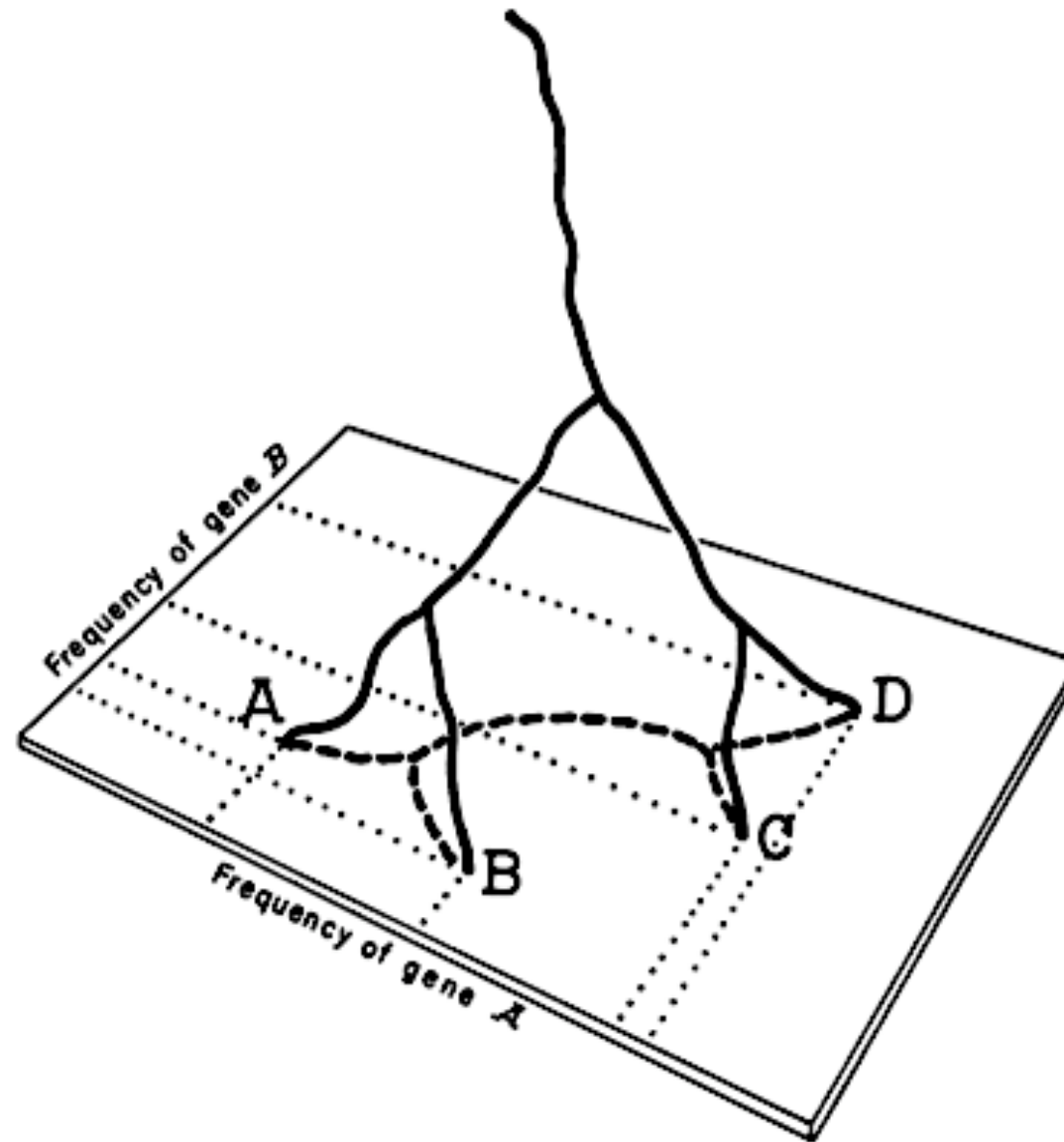


The Minimum Evolution (ME) model

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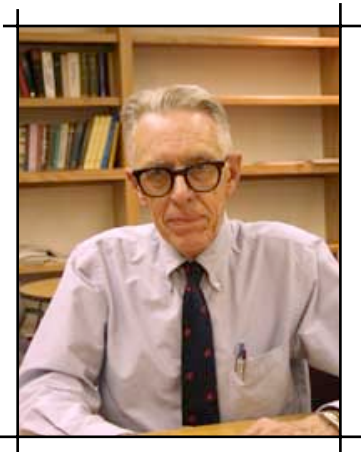
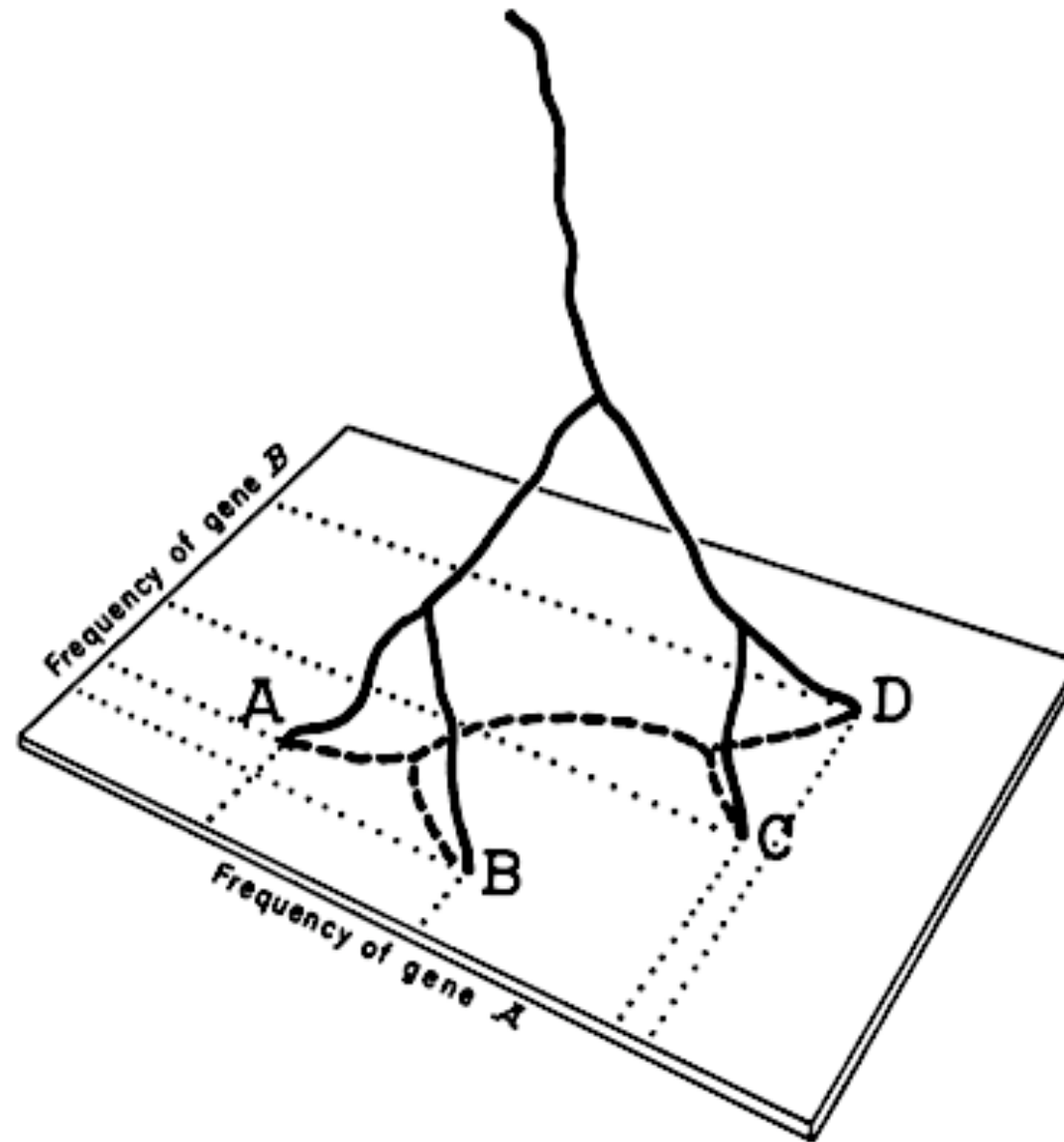


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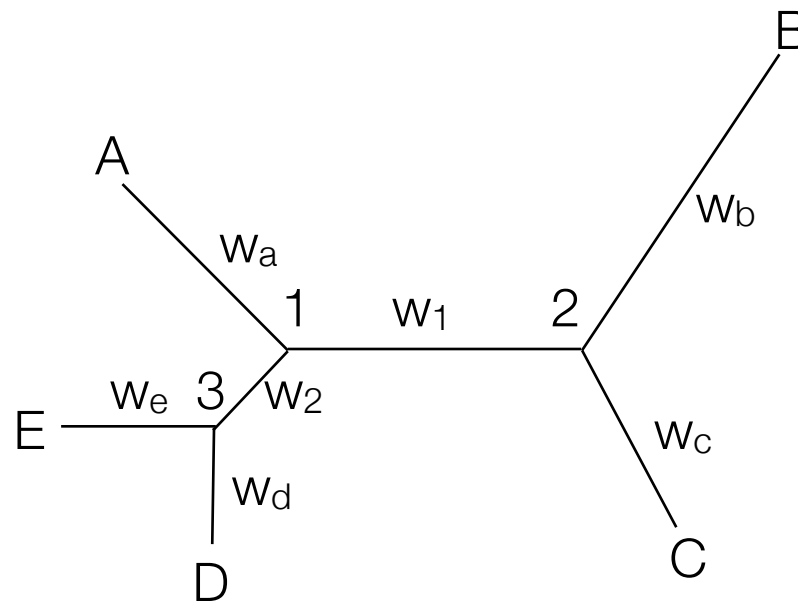
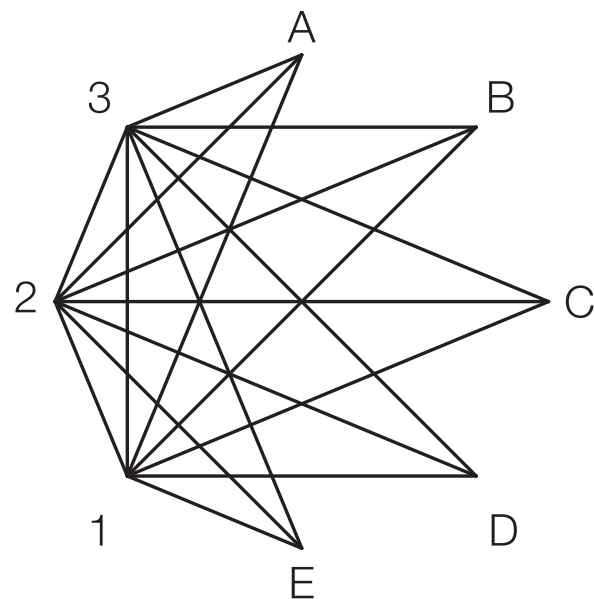
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Minimum Evolution Problem Under Linear Programming (MELP)

Given a phylogenetic graph and a distance matrix among species, find a phylogeny whose length is minimum.



$$\begin{aligned}
 & \min_{(\mathbf{X}, \mathbf{w})} \sum_{e=1}^{(2n-3)} w_e \\
 & \text{s.t. } \mathbf{X}\mathbf{w} \geq \mathbf{D} \\
 & \quad \mathbf{X} \in \mathcal{X} \\
 & \quad \mathbf{w} \in \mathbb{R}_{0+}^{(2n-3)}
 \end{aligned}$$

MELP

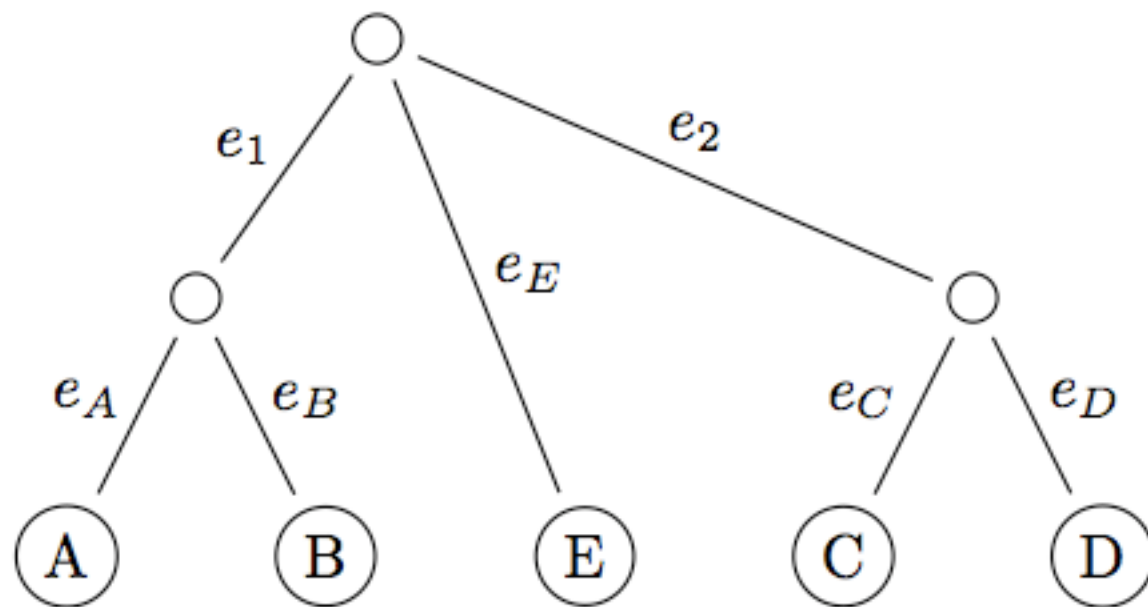
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Assume the set of species Γ is lexicographically ordered, and assume without loss of generality that the rows of the EPT matrix are always ordered lexicographically on the basis of the order in Γ .

Assume also that the first n columns of X correspond to the external edges of a phylogeny T and that they are sorted according to the order of the taxa at one of their extremes.



	e_A	e_B	e_C	e_D	e_E	e_1	e_2
AB	1	1	0	0	0	0	0
AC	1	0	1	0	0	1	1
AD	1	0	0	1	0	1	1
AE	1	0	0	0	1	1	0
BC	0	1	1	0	0	1	1
BD	0	1	0	1	0	1	1
BE	0	1	0	0	1	1	0
CD	0	0	1	1	0	0	0
CE	0	0	1	0	1	0	1
DE	0	0	0	1	1	0	1

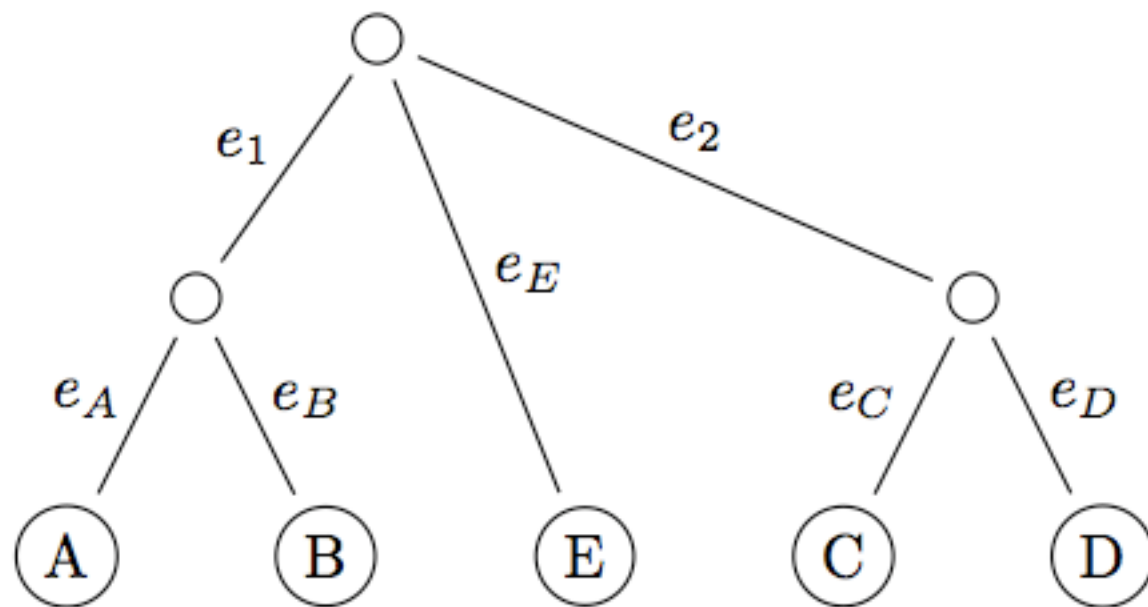
The EPT model

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The minimum evolution problem



Finally, we assume that the remaining $(n-3)$ columns of X , corresponding to the internal edges of T are sorted according to a relation defined in the following way. Given a generic external edge e , define $\text{dist}(e)$ as the topological distance of e from the leaf associated with taxon A. In addition, define $\text{path}(e)$ the first path, from a lexicographical point of view, to which e belongs. Then, we impose that the column associated with the internal edge e_1 precedes the column associated with the internal edge e_2 in X if one of the following two conditions holds: $\text{path}(e_1)$ lexicographically precedes $\text{path}(e_2)$ or $\text{path}(e_1) = \text{path}(e_2)$ and $\text{dist}(e_1) < \text{dist}(e_2)$. This order relation is complete as the lexicographic order is complete in the path set, and in a tree we cannot have $\text{path}(e_1) = \text{path}(e_2)$ and $\text{dist}(e_1) = \text{dist}(e_2)$.



	e_A	e_B	e_C	e_D	e_E	e_1	e_2
AB	1	1	0	0	0	0	0
AC	1	0	1	0	0	1	1
AD	1	0	0	1	0	1	1
AE	1	0	0	0	1	1	0
BC	0	1	1	0	0	1	1
BD	0	1	0	1	0	1	1
BE	0	1	0	0	1	1	0
CD	0	0	1	1	0	0	0
CE	0	0	1	0	1	0	1
DE	0	0	0	1	1	0	1

Given this order, any EPT matrix of a phylogeny can be decomposed in blocks:

	e_A	e_B	e_C	e_D	e_E	e_1	e_2
AB	1	1	0	0	0	0	0
AC	1	0	1	0	0	1	1
AD	1	0	0	1	0	1	1
AE	1	0	0	0	1	1	0
BC	0	1	1	0	0	1	1
BD	0	1	0	1	0	1	1
BE	0	1	0	0	1	1	0
CD	0	0	1	1	0	0	0
CE	0	0	1	0	1	0	1
DE	0	0	0	1	1	0	1

It is easily seen that only the red block (hereafter indicated as F) is necessary to describe a phylogeny. In fact the bleu and the green blocks can be obtained as xor of the relative yellow and red blocks.

The EPT model

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In order to represent a phylogeny the entries of matrix F must obey to the following theorem:

Theorem 2.1. F is feasible if and only if all the following conditions hold on its entries:

1. It does not include any of the following 2×2 submatrices

$$\mathbf{M}_1 = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \quad (2.7)$$

or

$$\mathbf{M}_2 = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \quad (2.8)$$

where the columns and the rows whose intersection defines $\mathbf{M}_1$ and $\mathbf{M}_2$ are not necessarily adjacent in F .

2. Any of its column has at least two entries equal to 1.

3. If columns r and s , with $r < s$, have an entry equal to 1 in the same row then the number of entries equal to 1 in column r is larger than the number of entries equal to 1 in s .

The EPT model

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The xor conditions can be expressed as follows:

$$\begin{aligned}x_{ij,e} &\leq x_{Ai,e} + x_{Aj,e} \\x_{ij,e} &\leq 2 - x_{Ai,e} - x_{Aj,e} \\x_{ij,e} &\geq x_{Ai,e} - x_{Aj,e} \\x_{ij,e} &\geq -x_{Ai,e} + x_{Aj,e}.\end{aligned}$$

The first condition of Theorem 1 can be expressed as follows:

$$\begin{aligned}x_{Ai,f} + x_{Aj,f} + x_{Ai,e} - x_{Aj,e} &\leq 2 \\x_{Ai,f} + x_{Aj,f} - x_{Ai,e} + x_{Aj,e} &\leq 2.\end{aligned}$$

The second condition of Theorem 1 can be expressed as follows:

$$\sum_{i \in V_e \setminus A} x_{Ai,e} \geq 2$$

The third condition of Theorem 1 can be expressed as follows:

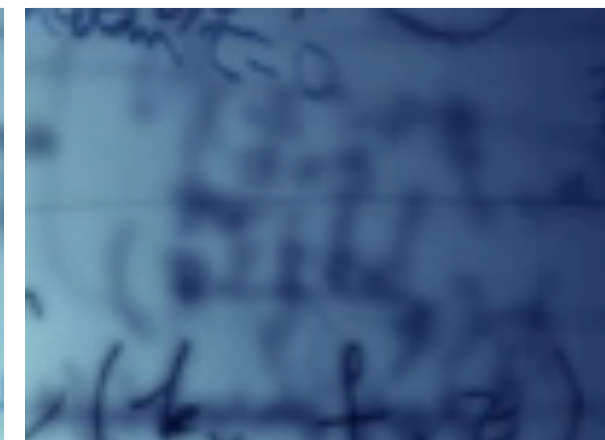
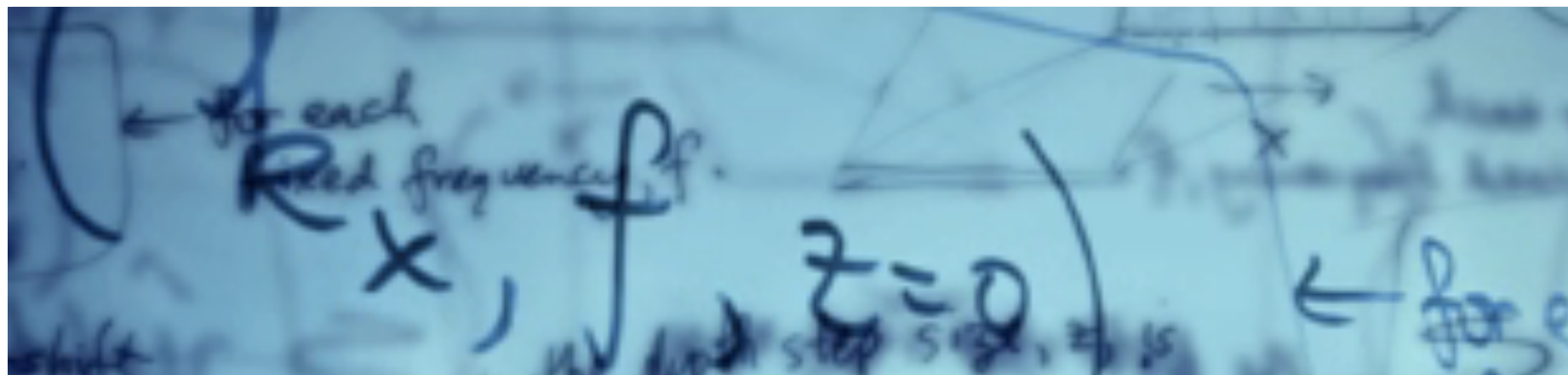
$$\begin{aligned}\sum_{i \in V_e \setminus A} x_{Ai,e} &\leq n - 2 \\ \sum_{i \in V_e \setminus A} x_{Ai,s} &\leq \sum_{i \in V_e \setminus A} x_{Ai,r} - 1 + (n - 1)(2 - x_{Aj,r} - x_{Aj,s})\end{aligned}$$

The EPT model

Daniele Catanzaro

The minimum evolution problem





$$\min z = \sum_e w_e$$

linearizing constraints

$$v_{ij,e} \leq d_{ij} x_{ij,e}$$

$$v_{ij,e} \leq w_e$$

Biological constraints

$$\sum_e v_{ije} \geq d_{ij}$$

XOR constraints

$$x_{ij,e} \leq x_{Ai,e} + x_{Aj,e}$$

$$x_{ij,e} \leq 2 - x_{Ai,e} - x_{Aj,e}$$

$$x_{ij,e} \geq x_{Ai,e} - x_{Aj,e}$$

$$x_{ij,e} \geq -x_{Ai,e} + x_{Aj,e}$$

Anti-cycle constraints

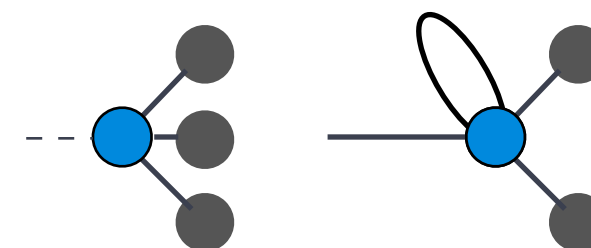
$$x_{Ai,f} + x_{Aj,f} + x_{Ai,e} - x_{Aj,e} \leq 2$$

$$x_{Ai,f} + x_{Aj,f} - x_{Ai,e} + x_{Aj,e} \leq 2$$

Degree constraints

$$\sum_{i \in V_e \setminus A} x_{Ai,e} \leq (n-2)$$

$$\sum_{i \in V_e \setminus A} x_{Ai,s} \leq \sum_{i \in V_e \setminus A} x_{Ai,r} - 1 + (n-1)(2 - x_{Aj,r} - x_{Aj,s})$$

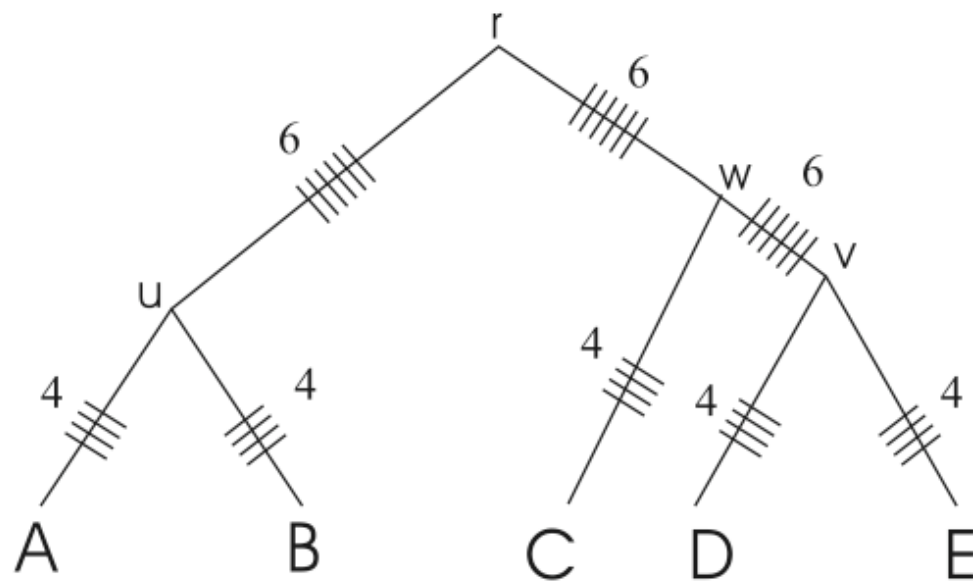


The EPT model

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Measure of the dissimilarity
between species A and B

Error relative to the
approximation

$$W_{Au} + W_{Bu} = d_{AB} + e_{AB}$$

$$W_{Au} + W_{ur} + W_{rw} + W_{wC} = d_{AC} + e_{AC}$$

$$W_{Au} + W_{ur} + W_{rw} + W_{wv} + W_{vD} = d_{AD} + e_{AD}$$

$$W_{Au} + W_{ur} + W_{rw} + W_{wv} + W_{vE} = d_{AE} + e_{AE}$$

$$W_{Bu} + W_{ur} + W_{rw} + W_{wC} = d_{BC} + e_{BC}$$

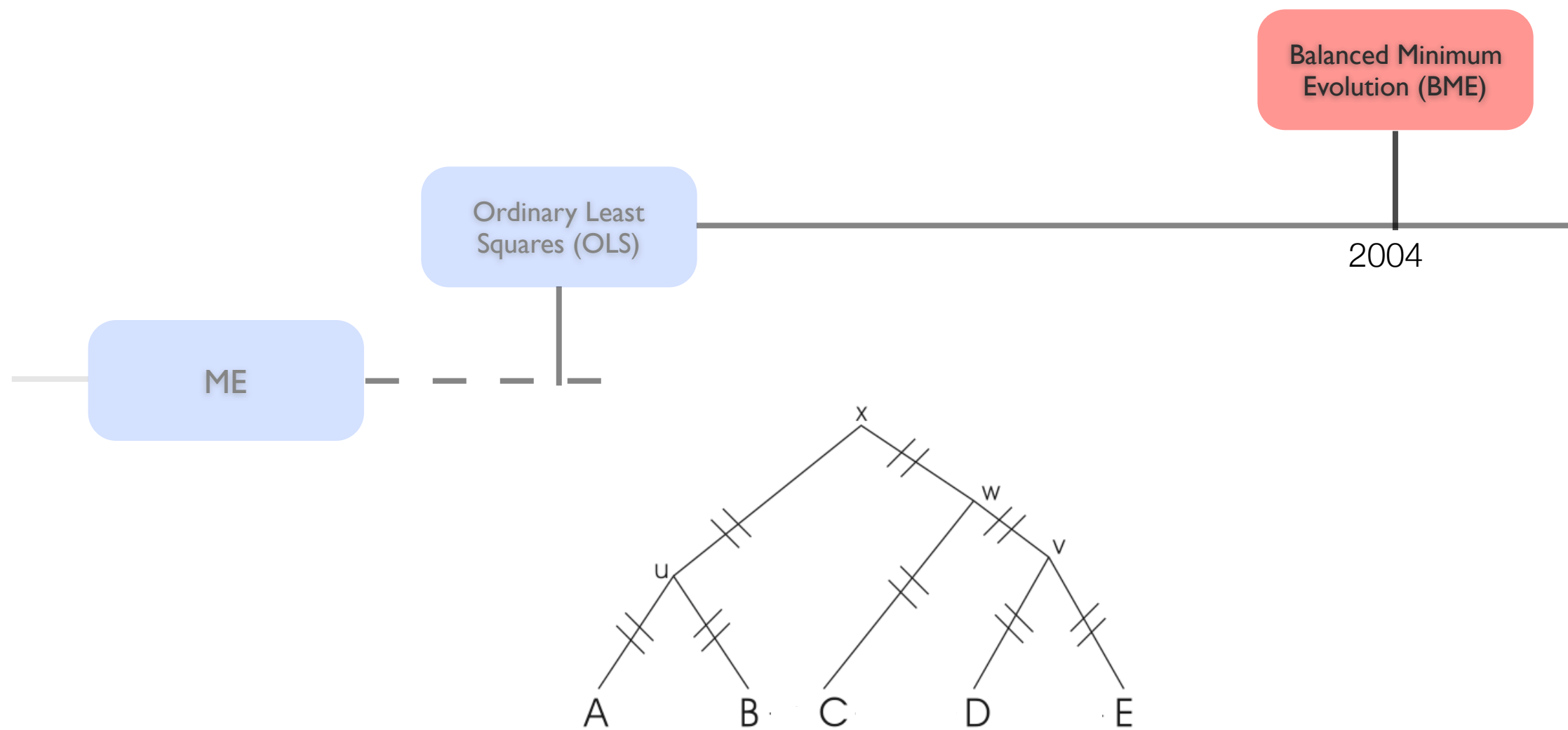
...

A different version of MEP: BME

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The minimum evolution problem





The balanced minimum evolution criterion of phylogenetic estimation

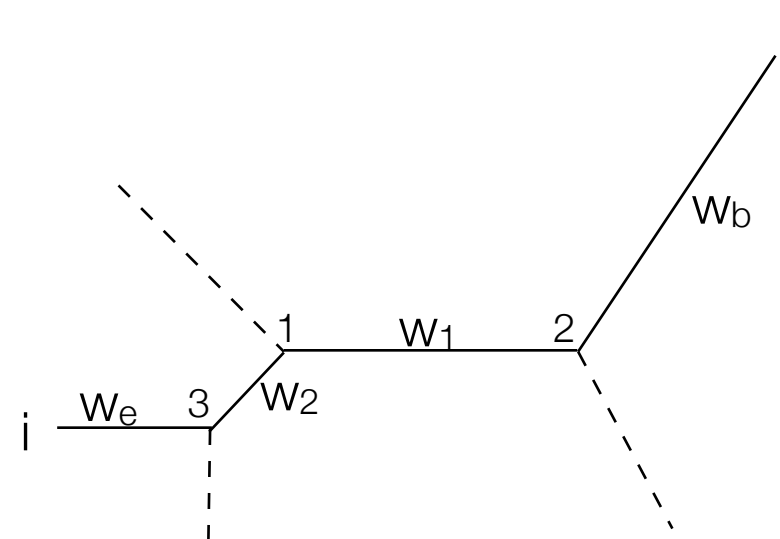
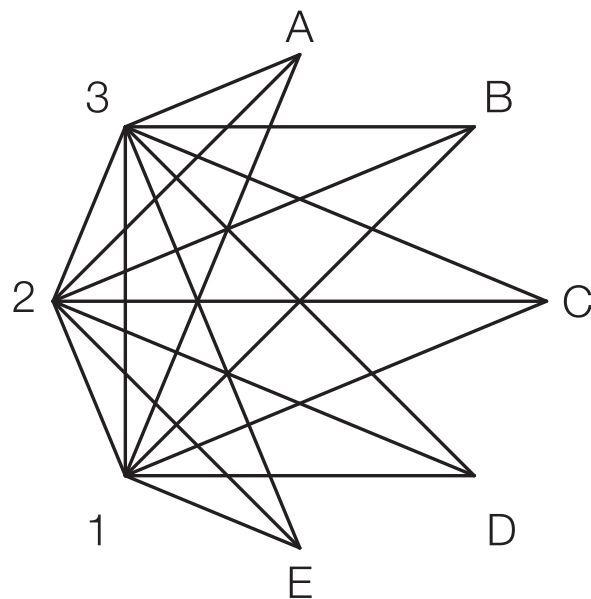


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The minimum evolution problem

A minimal length phylogeny provides a lower bound on the overall amount of mutation events occurred along evolution of the set of species analyzed.

The balanced minimum evolution criterion is a variation of ME in which the length of a phylogeny is computed as:

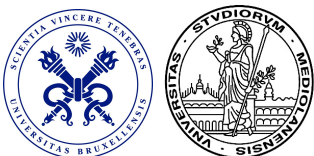
$$L = \sum_{i=1}^n \sum_{j=1}^n \frac{d_{ij}}{2^{r_{ij}}}$$



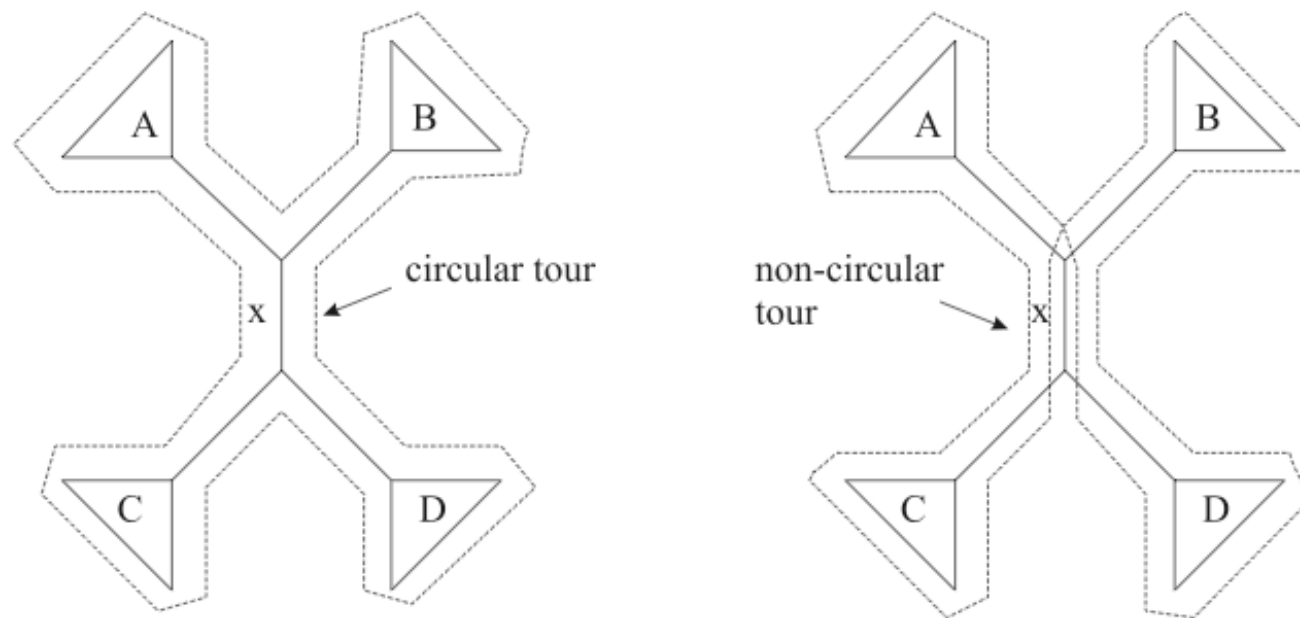
Fundamentals of the balanced minimum evolution criterion

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The minimum evolution problem



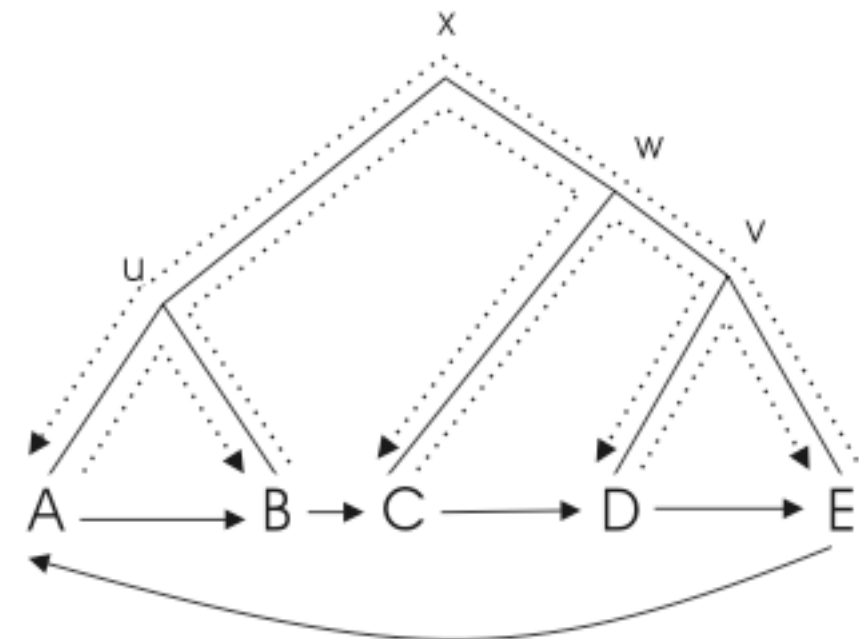
The phylogeny length under BME is equivalent to the average of the circular orders associated to a given phylogeny.



$$L = \sum_{i=1}^n \sum_{j=1}^n \frac{d_{ij}}{2^{\tau_{ij}}}$$

$$L(T) = \frac{1}{|o(T)|} \sum_{\pi \in o(T)} \frac{1}{2} \sum_{i=1}^n d_{x_i, x_{i+1}}$$

sum of the edge weight
belonging to the path from leaves x_i to x_{i+1}



Combinatorial interpretation of BME

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The minimum evolution problem



The problem of finding a phylogeny which satisfies the balanced minimum evolution criterion is known as Balanced Minimum Evolution Problem (BME) and consists of minimizing the function

$$\mathbf{L} = \sum_{i=1}^n \sum_{j=1}^n \frac{d_{ij}}{2^{\tau_{ij}}}$$

with the constraint that $\{\tau_{ij}\}$ form a phylogeny.

BME is in P if

$$d_{zi} + d_{kj} \leq \max\{d_{zj} + d_{ik}, d_{kz} + d_{ij}\}$$
$$d_{ij} \leq \max\{d_{ik}, d_{kj}\}$$

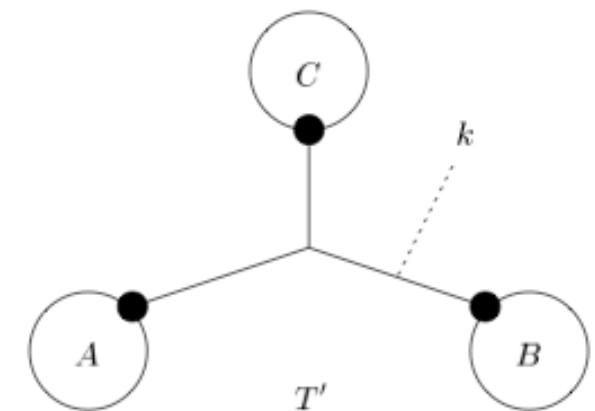
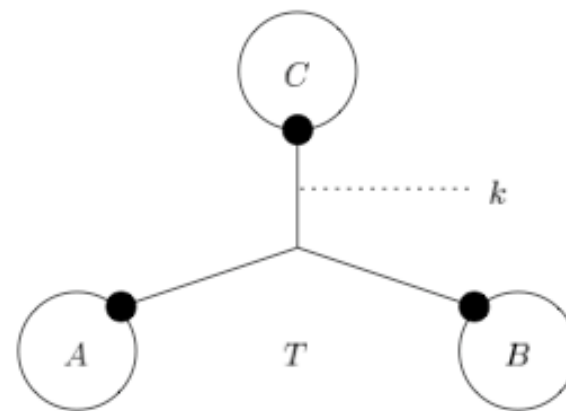
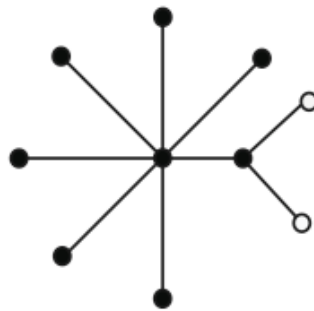
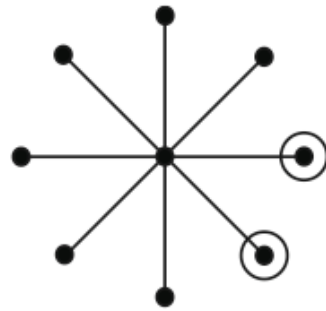
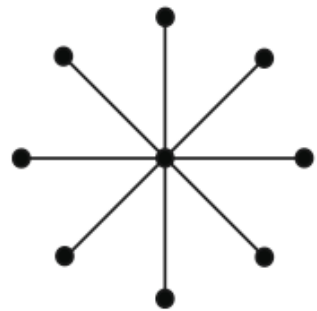
However in the most general case the complexity of BME is unknown.

The Balanced Minimum Evolution Problem (BME)

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Approaches to solution: Heuristics

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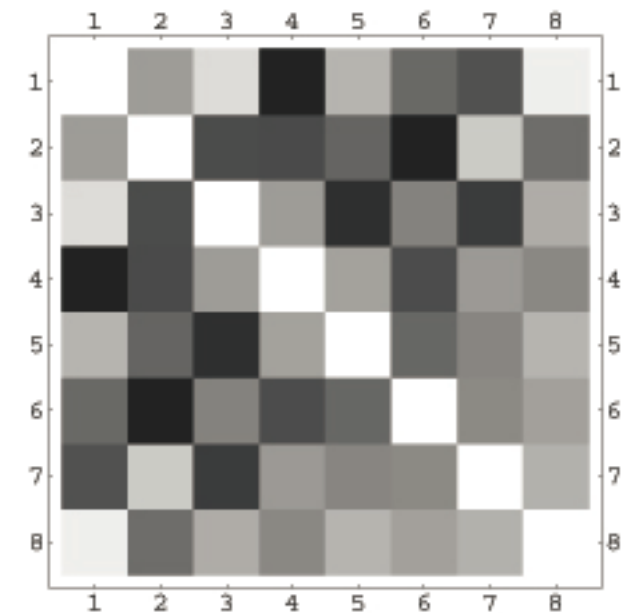
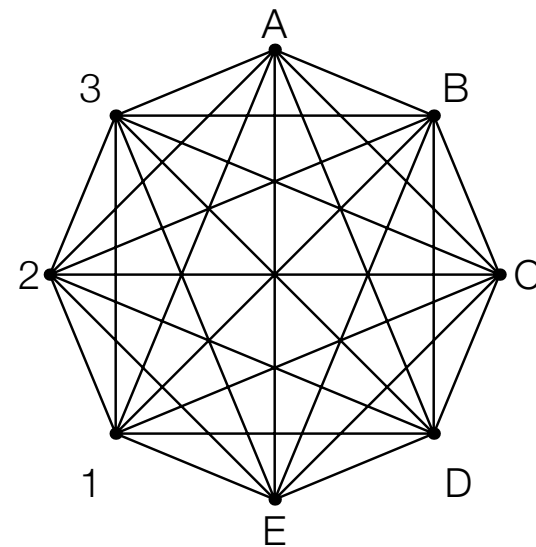
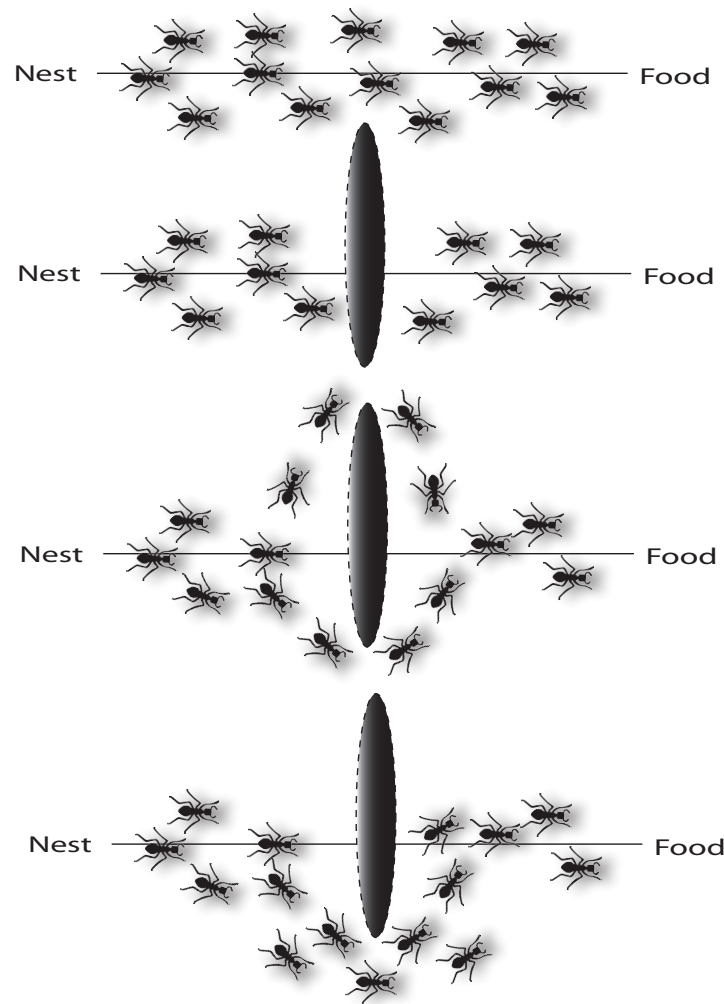




Approximate algorithm for MEP

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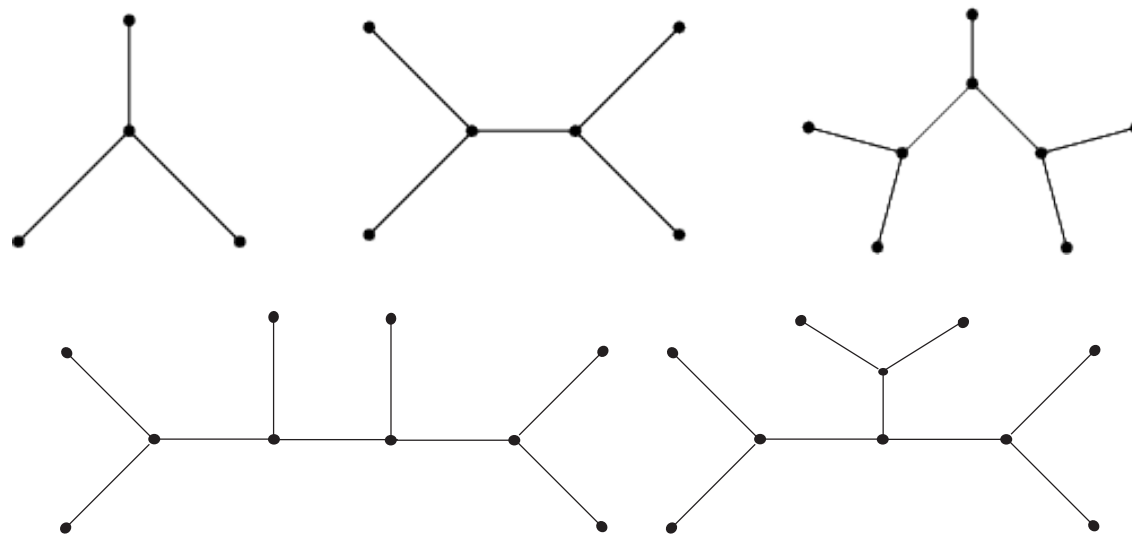
$$p_{ij} = \frac{\alpha \tau_{ij} + (1 - \alpha) \eta_{ij}}{\sum_{q \in \Gamma \setminus \Gamma_{g_k}} \alpha \tau_{iq} + (1 - \alpha) \eta_{iq}}$$

Ant philosophy

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The minimum evolution problem





Leaves	NI-Shapes	Shapes
3	1	3
4	1	15
5	1	105
6	2	945
7	2	10395
8	3	135135
9	4	2027025
10	11	34459425
15	265	1012
20	11020	1021
30	14502229	1038
40	11077270355	1057

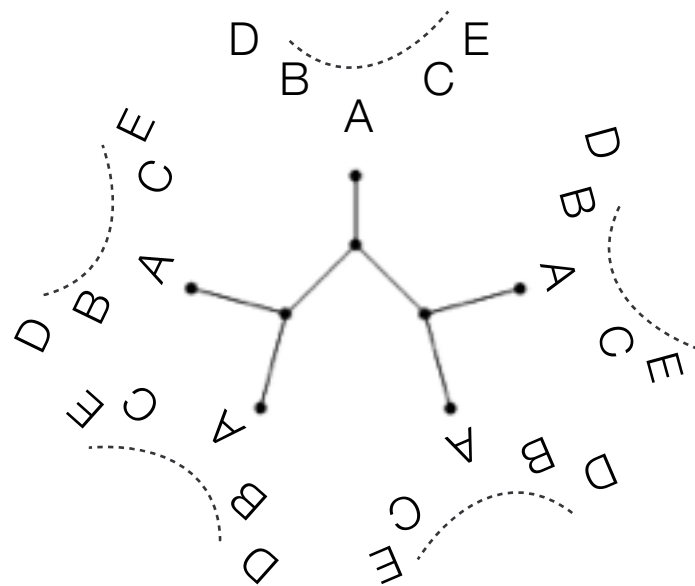
The total number of possible trees with n leaves is $(2n-3)!!$
 The number of non-isomorphic shapes increases more slowly!
 A possible strategy to solve the optimization problem could be:
 (i) to enumerate all the possible non-isomorphic shapes (P# problem); (ii) to find an optimal assignment for each non-isomorphic shape (NP-hard problem).

Non-isomorphic generation

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The minimum evolution problem





	v_1	v_2	v_3	v_4	v_5	v_6	v_7
AB	1	1	0	0	0	0	1
AC	1	0	1	0	0	1	0
AD	1	0	0	1	0	0	1
AE	1	0	0	0	1	1	0
BC	0	1	1	0	0	1	1
BD	0	1	0	1	0	0	0
BE	0	1	0	0	1	1	1
CD	0	0	1	1	0	1	1
CE	0	0	1	0	1	0	0
DE	0	0	0	1	1	1	1

= **X**

It is possible to change the assignment of k leaves on the tree by simply swapping the k corresponding rows of **X**.

The k -OPT local search is therefore easy and fast.

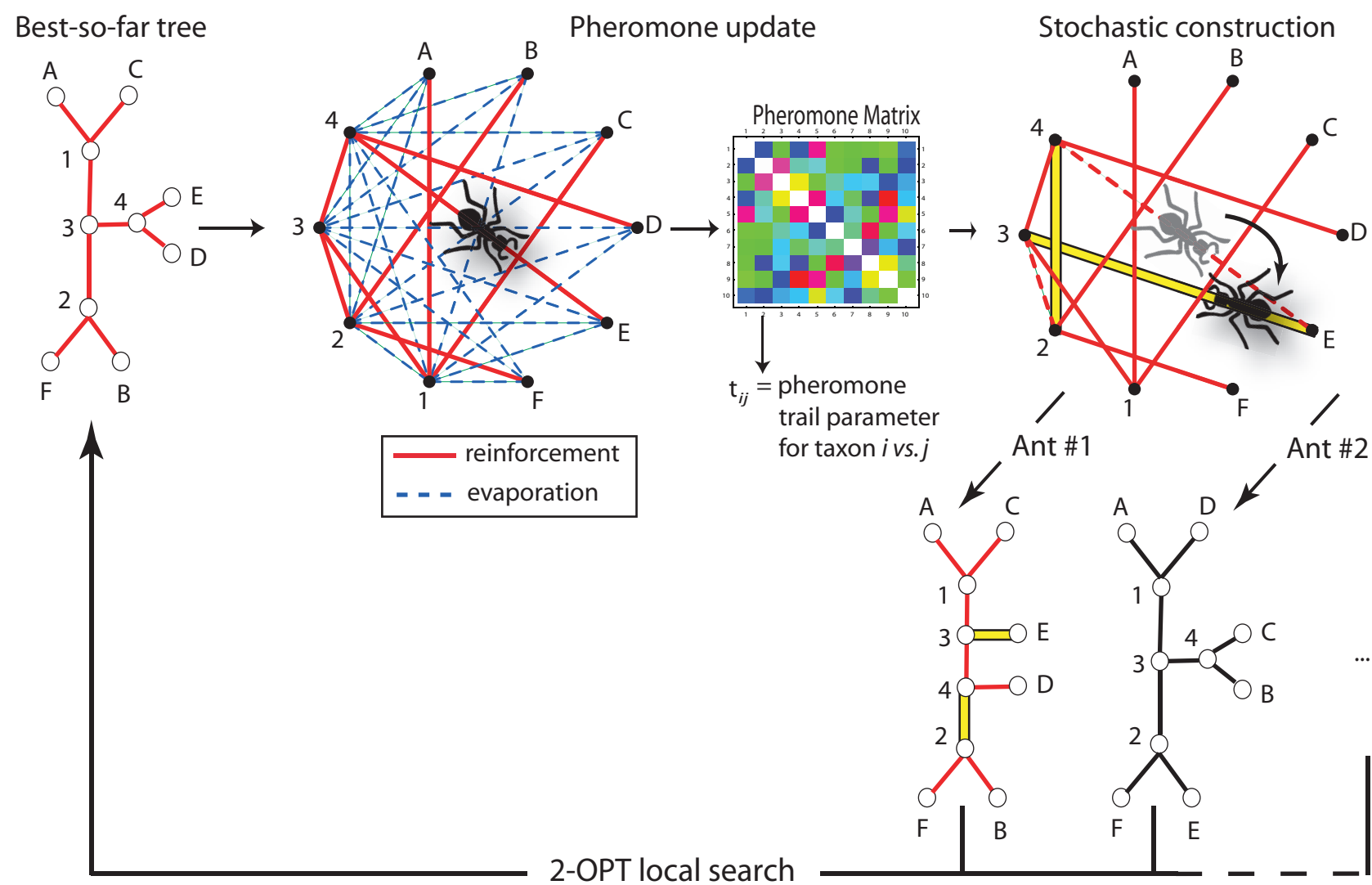
Contra: it seems not possible to get an a-priori cost of each swap; consequently each swap requires a complete evaluation of the entire tree (heavy).

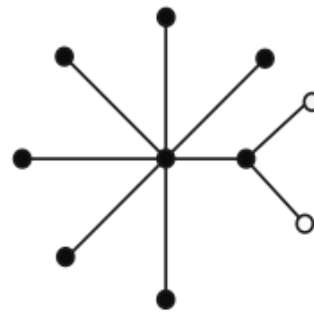
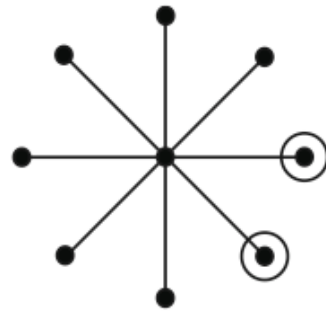
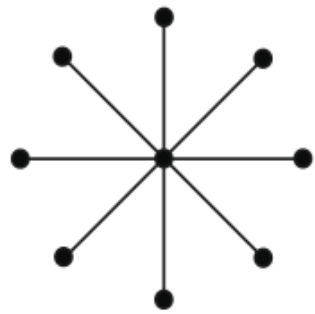
Species assingment

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The minimum evolution problem







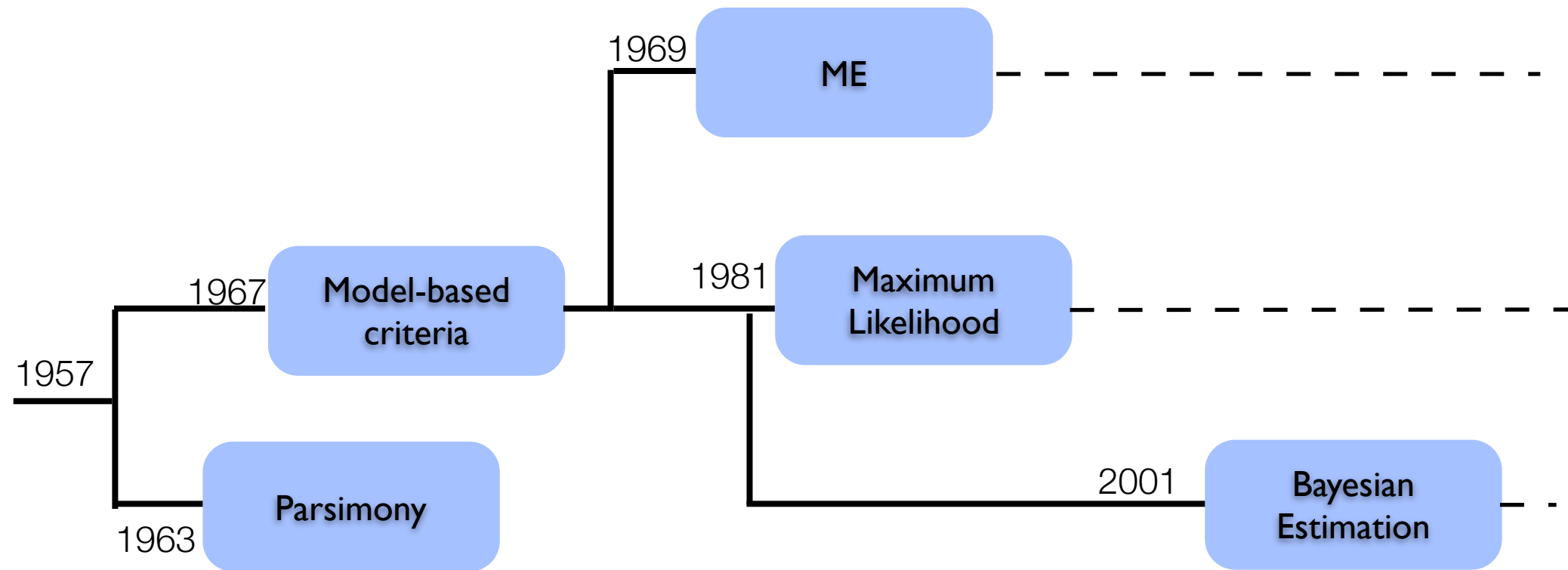
$$p_{ij} = \frac{\alpha \tau_{ij} + (1 - \alpha) \eta_{ij}}{\sum_{q \in \Gamma \setminus \Gamma_{\mathcal{G}_k}} \alpha \tau_{qj} + (1 - \alpha) \eta_{qj}}$$

$$\eta_{ij} = (\Delta_{ij} - u_i - u_j)^{-1}$$

$$\tau_{ij} \leftarrow (1 - \rho) \tau_{ij} + \epsilon_{ij}$$

$$\epsilon_{ij} = \begin{cases} \kappa \rho / l_{\mathcal{G}_{|\Gamma|}}, & \text{if } w_i \text{ is adjacent to } w_j \text{ in solution } s^{best}; \\ 0, & \text{otherwise.} \end{cases}$$





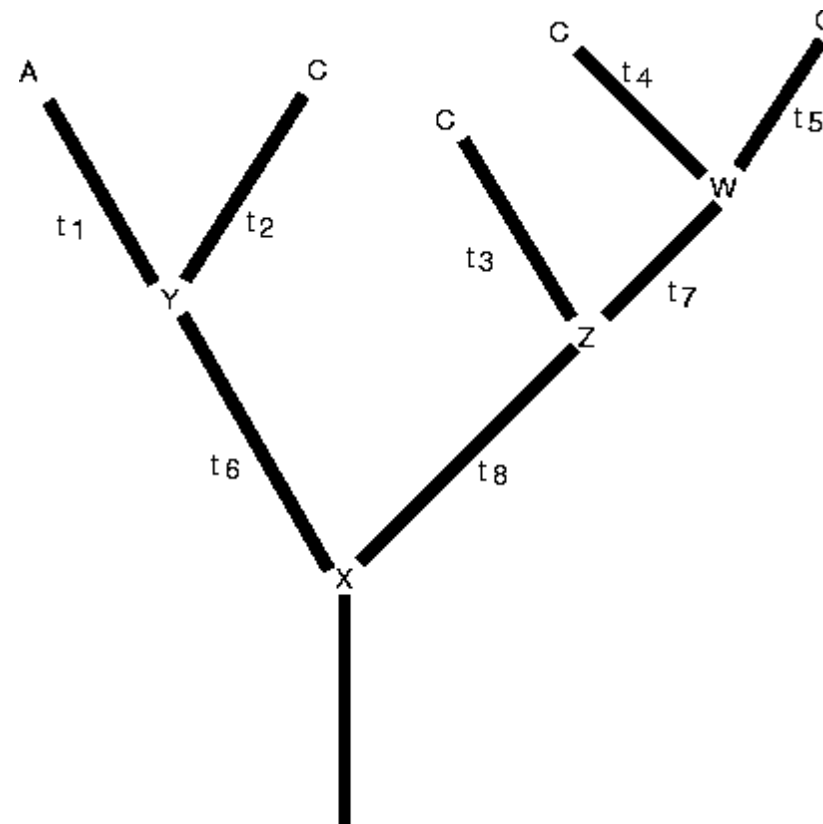
Phylogenetic estimation models

Daniele Catanzaro

The minimum evolution problem



The likelihood criterion states that under many plausible explanations of an observed phenomenon, the one with the highest probability of occurring should be preferred. Hence, under the likelihood criterion, a phylogeny is defined to be optimal (or the most likely) if it has the highest probability of explaining the observed taxa.

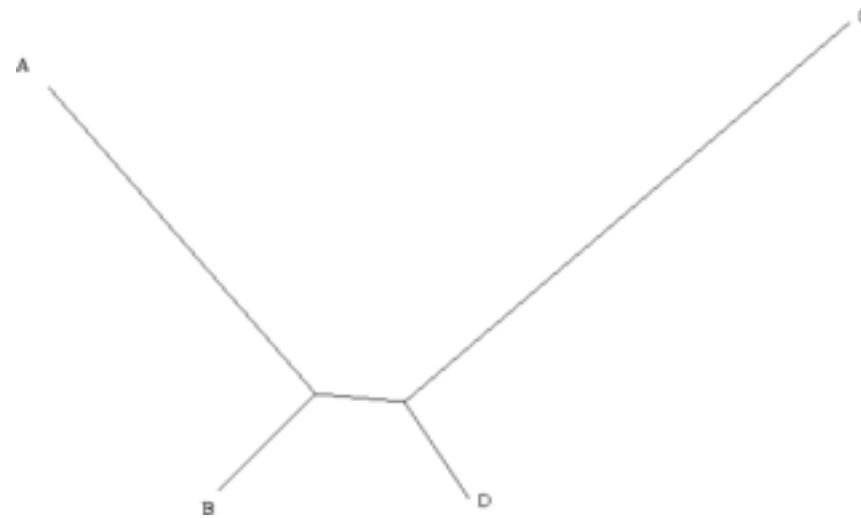


The likelihood criterion of phylogenetic estimation



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A few notes in molecular phylogenetic estimation

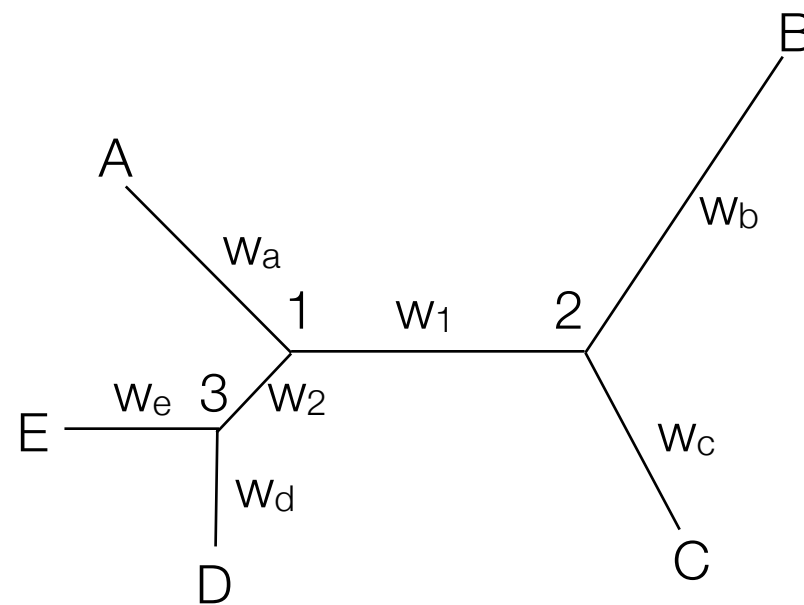
The likelihood criterion is introduced by Joe Felsenstein in 1981, as an attempt at solving some “distortion” problems of Cavalli-Sforza and Edwards model. In fact, it is possible to prove that in presence of high mutation rates (evidenced e.g., by a high divergence of the molecular sequences) or convergent/divergent evolution, Cavalli-Sforza and Edwards model leads to edge weights having values quite different from the true phylogeny. This phenomenon is known as “long branch attraction”.



The likelihood criterion of phylogenetic estimation



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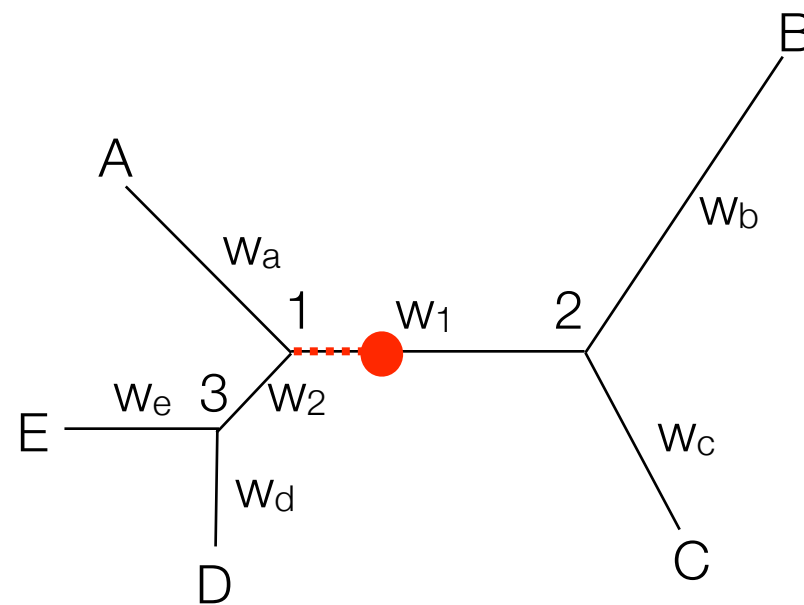


Rooted phylogenies

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A few notes in molecular phylogenetic estimation





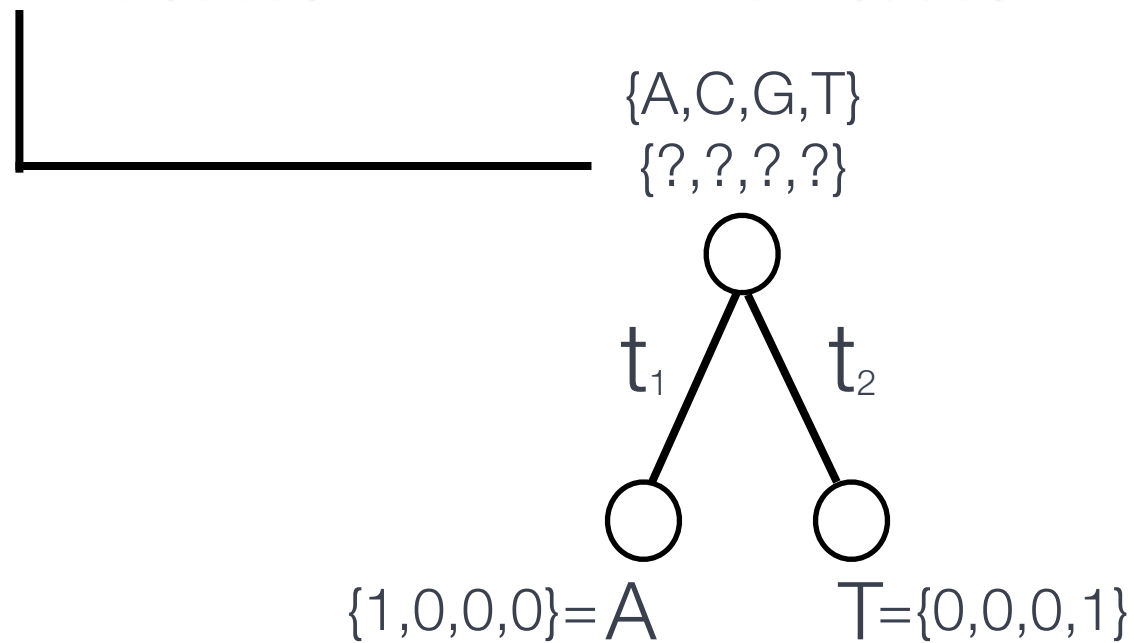
Rooted phylogenies

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$$S(j) = \left(\sum_{i=\{A,C,G,T\}} \text{child}_1(i) P_{ij}(t_1) \right) \left(\sum_{i=\{A,C,G,T\}} \text{child}_2(i) P_{ij}(t_2) \right)$$



Likelihood score of a phylogeny

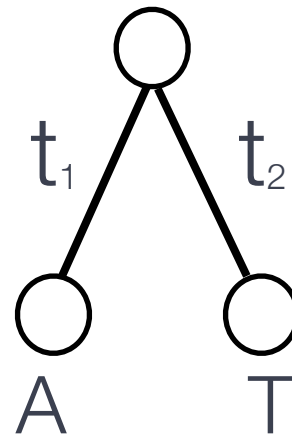
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$$L = \sum_{j=1}^4 S(j) \text{ frequency}(j)$$

{0.1,0.2,0.4,0.4}



Likelihood score of a phylogeny

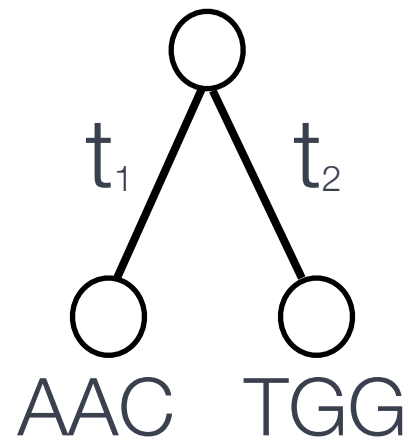
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$$L = \prod_{c=1}^3 \sum_{j=1}^4 S(j) \text{ frequency}(j)$$

$\{\{0.1, 0.2, 0.4, 0.4\}, \{0.3, 0.12, 0.2, 0.1\}, \{0.5, 0.1, 0, 0.1\}\}$



Likelihood score of a phylogeny

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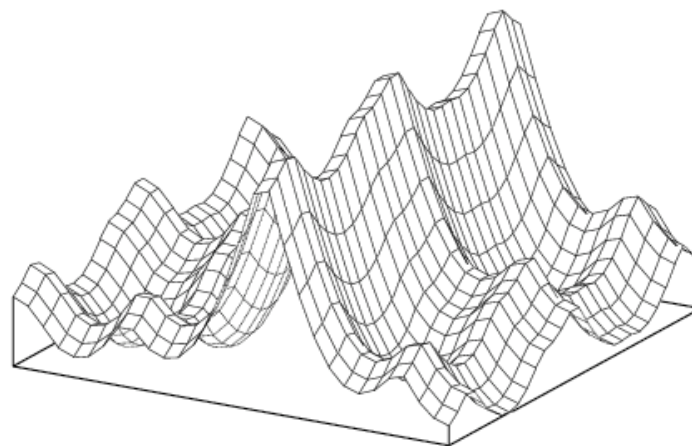
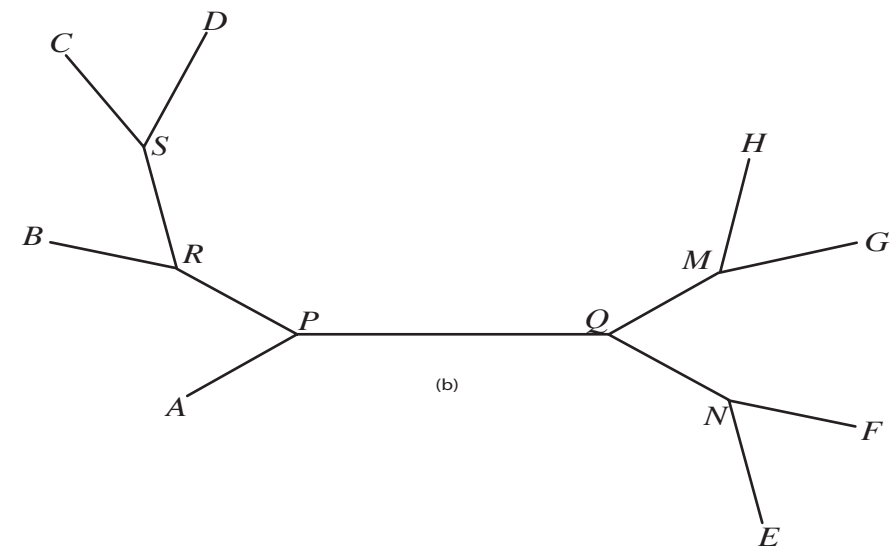
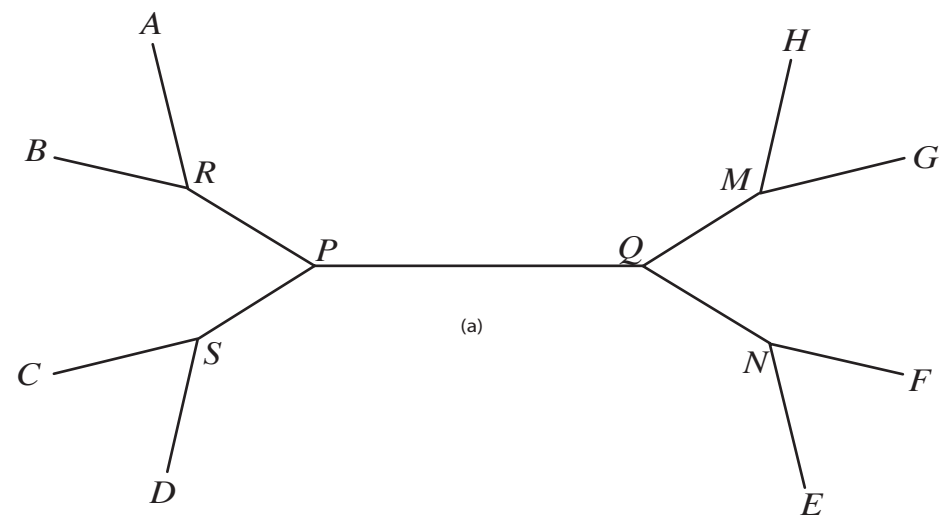
$$\underset{T, t, P}{\text{maximize}} L(T, t, P)$$

The estimation problem

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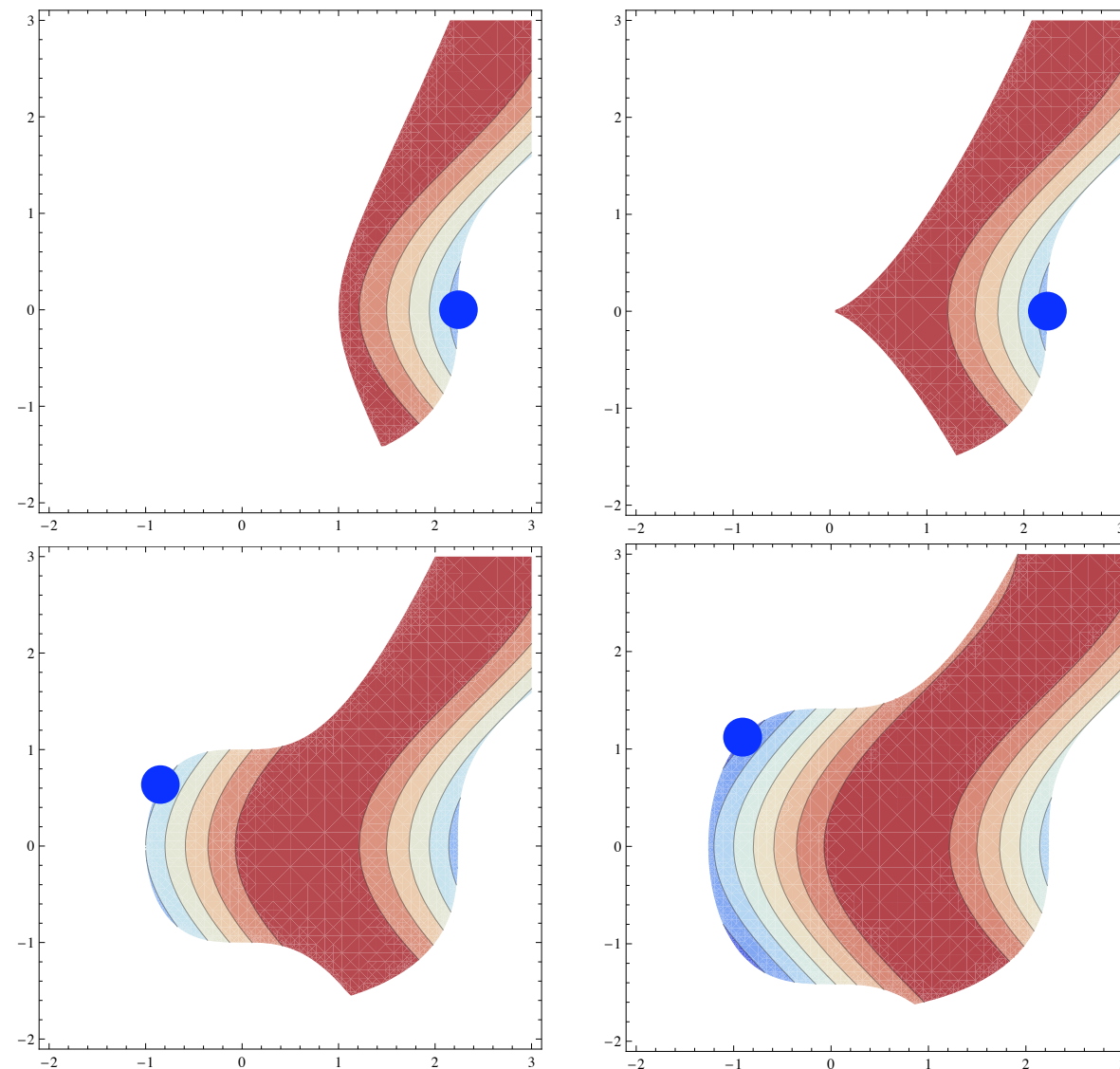




In the literature...

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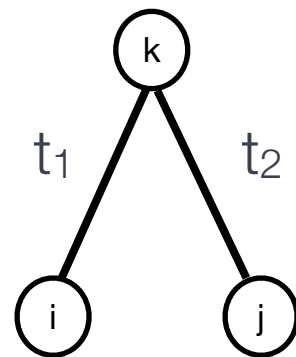




Very Large-Scale Neighborhood (VLSN) techniques

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A few notes in molecular phylogenetic estimation





$$c_{ij,k} = \|S_k - S_j\| + \|S_k - S_i\|$$

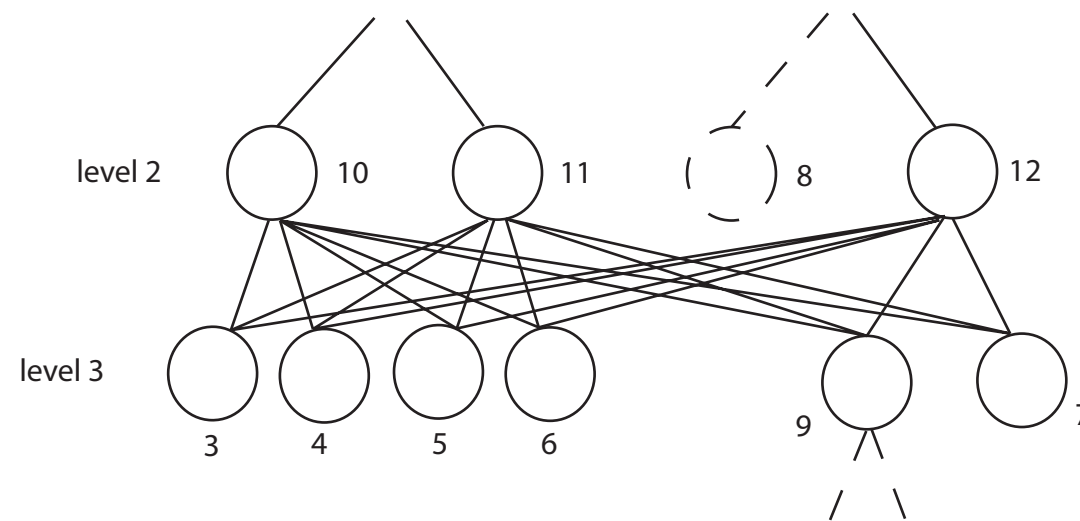
$$c_{ij,k} = L(S_k | S_i, S_j, w_{ki}, w_{kj})$$

VLSN techniques for phylogeny estimation

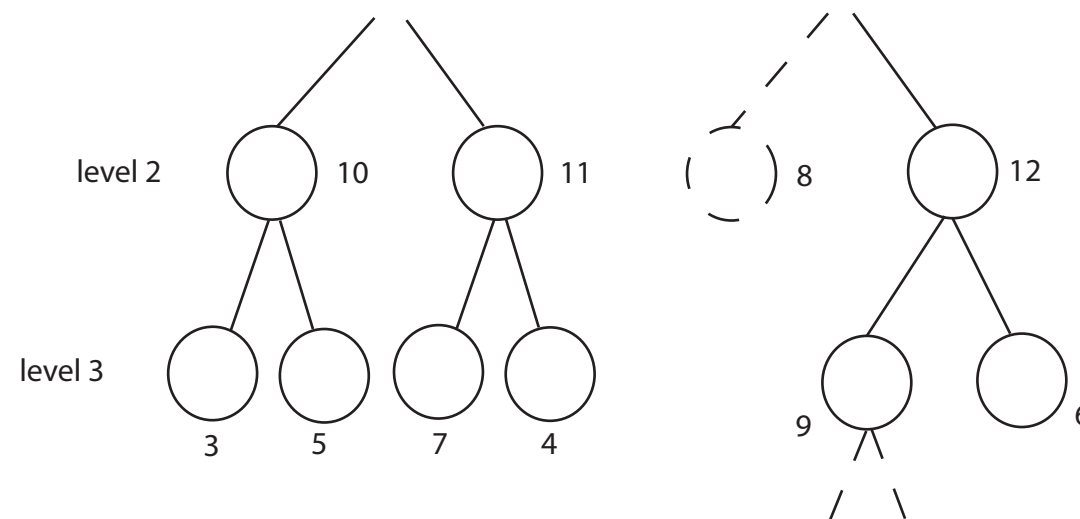
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(a)



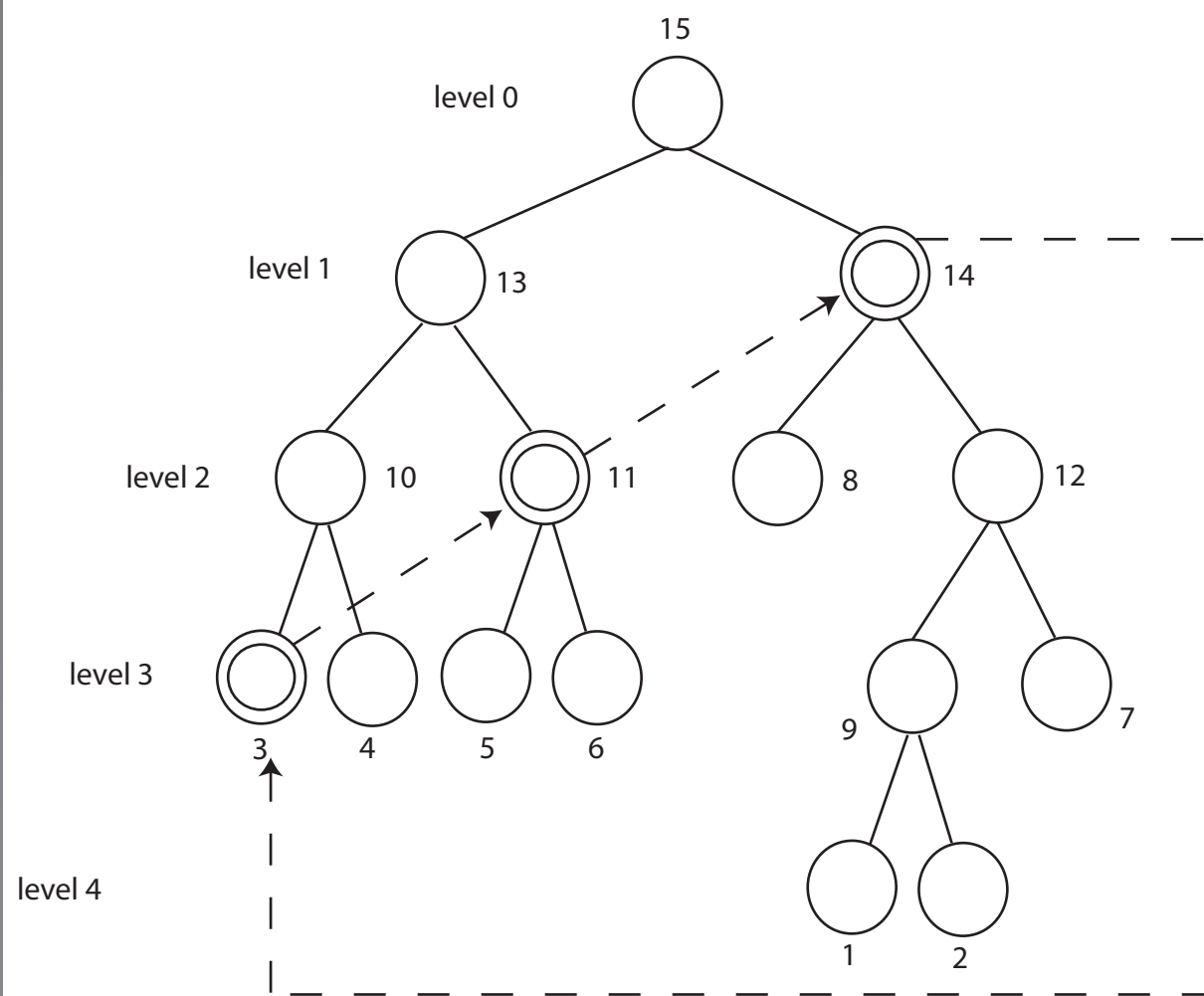
(b)

Minimum Cost Assignment Neighborhood

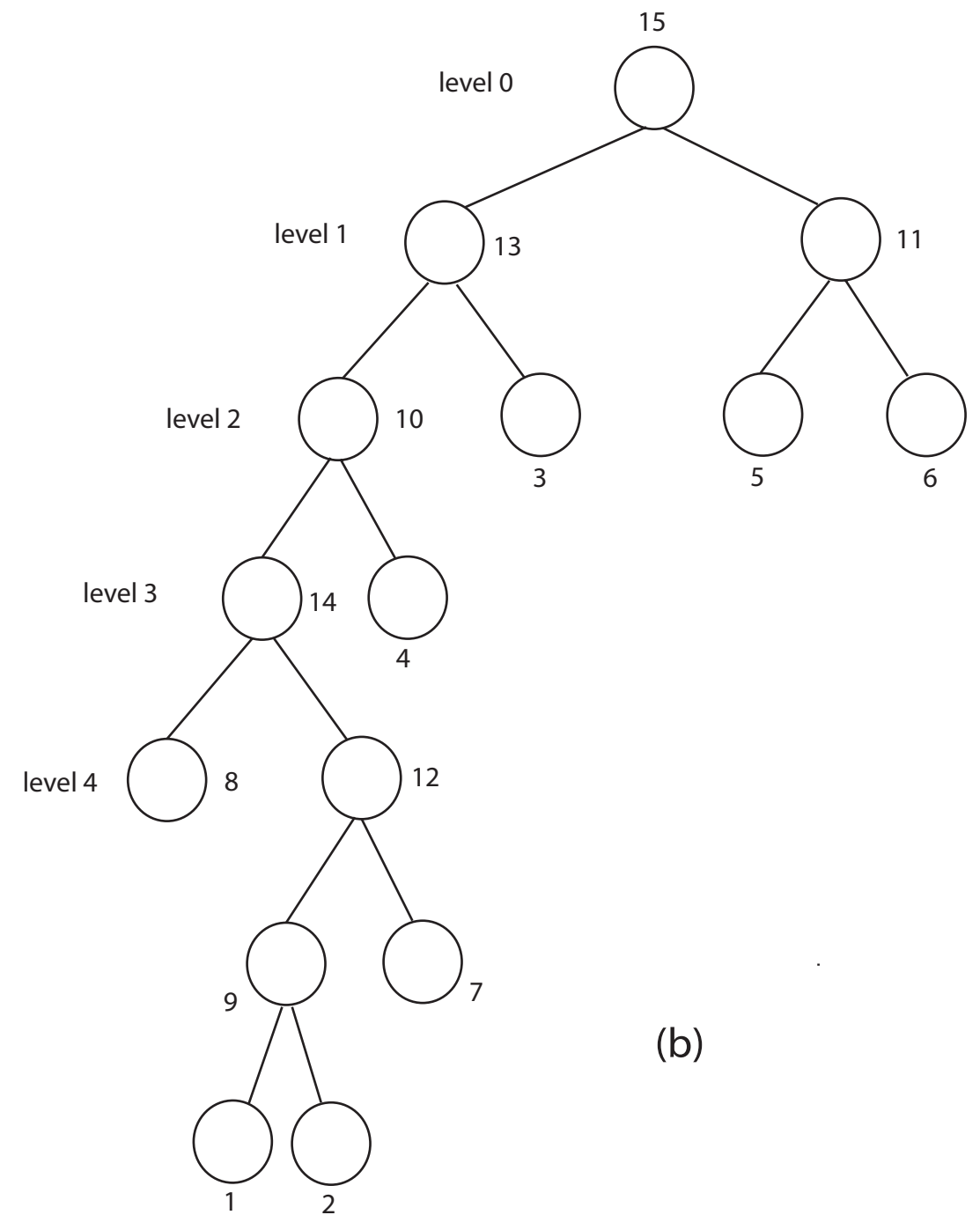
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(a)



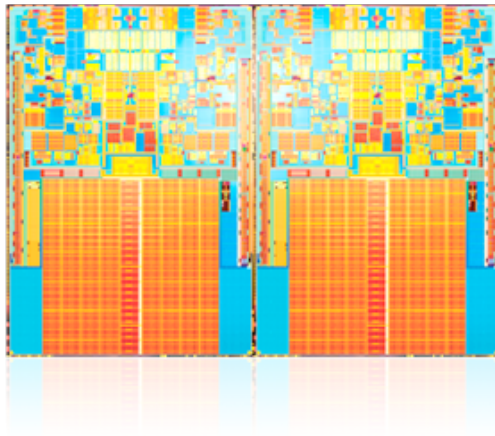
(b)

Minimum Cost Cycle Neighborhood

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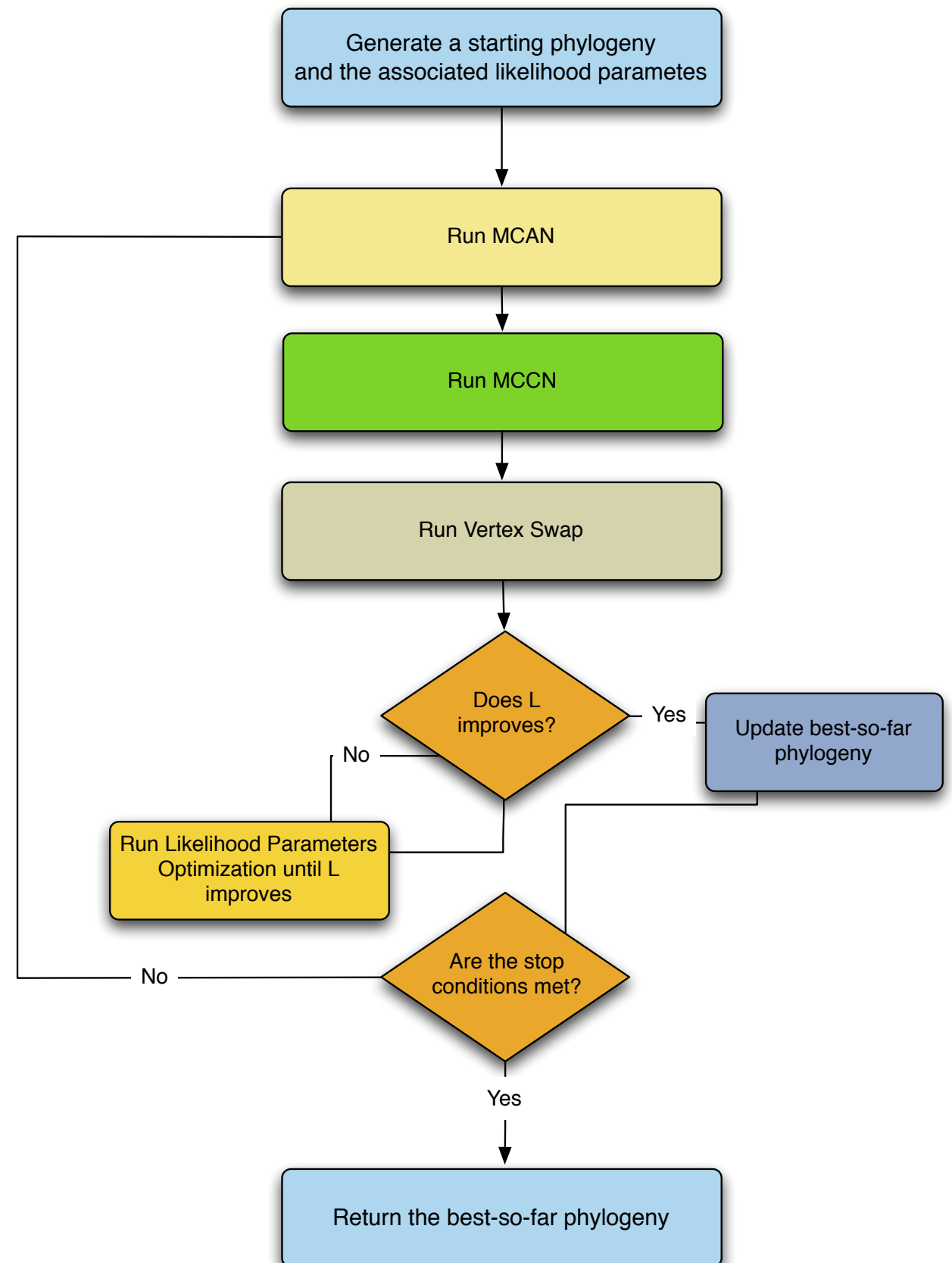


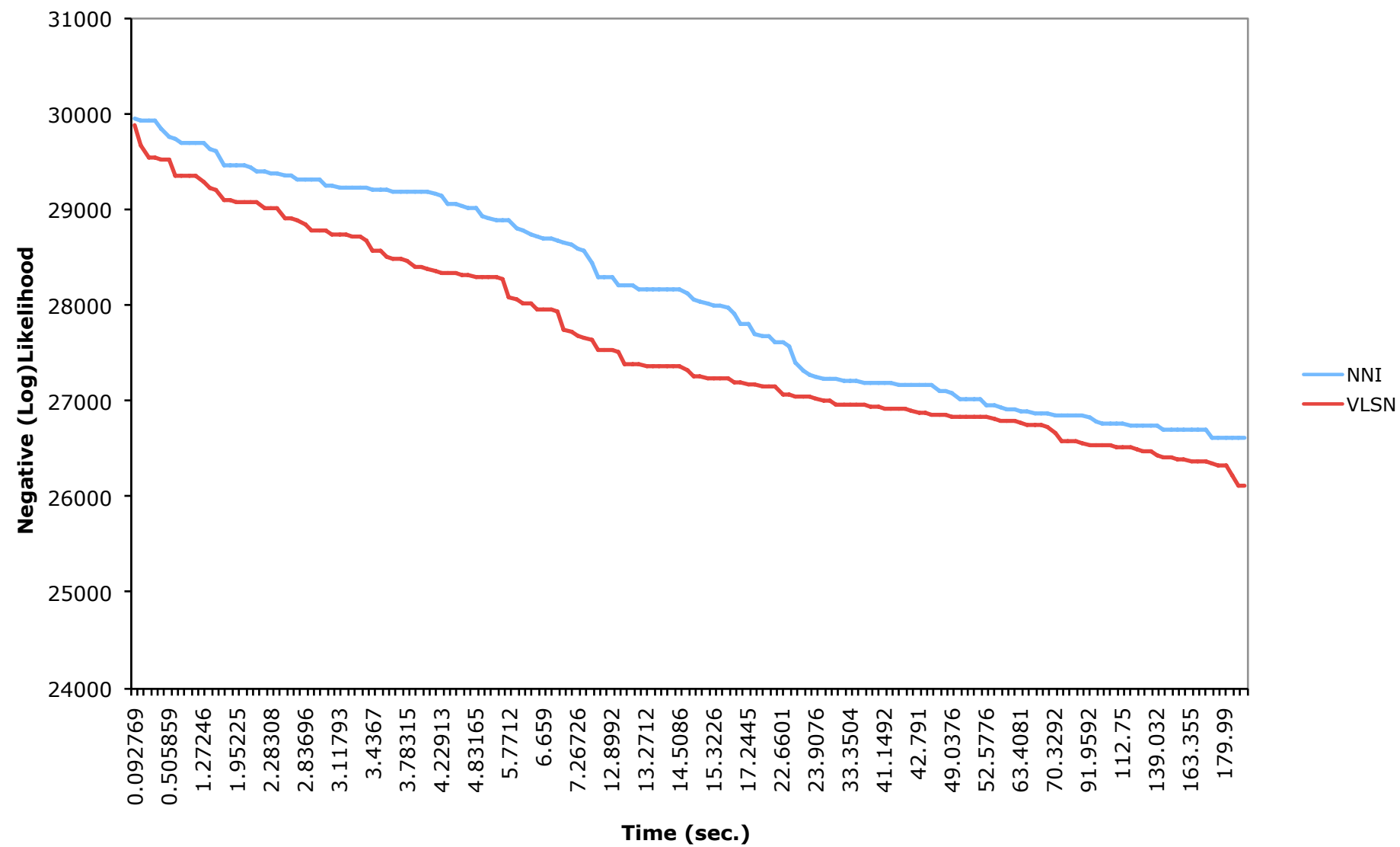


The algorithm

Estimating phylogenies under maximum likelihood: A very large-scale neighborhood approach

D. Catanzaro, R. Pesenti, and M. C. Milinkovitch - Université Libre de Bruxelles





Numerical results

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A few notes in molecular phylogenetic estimation



Instance: Rana64/1976

Neighborhood	Time (sec.)	Number of calls
NNI ⁽¹⁾	6.2±1	328±3
VLSN	3.1±0.12	38±1

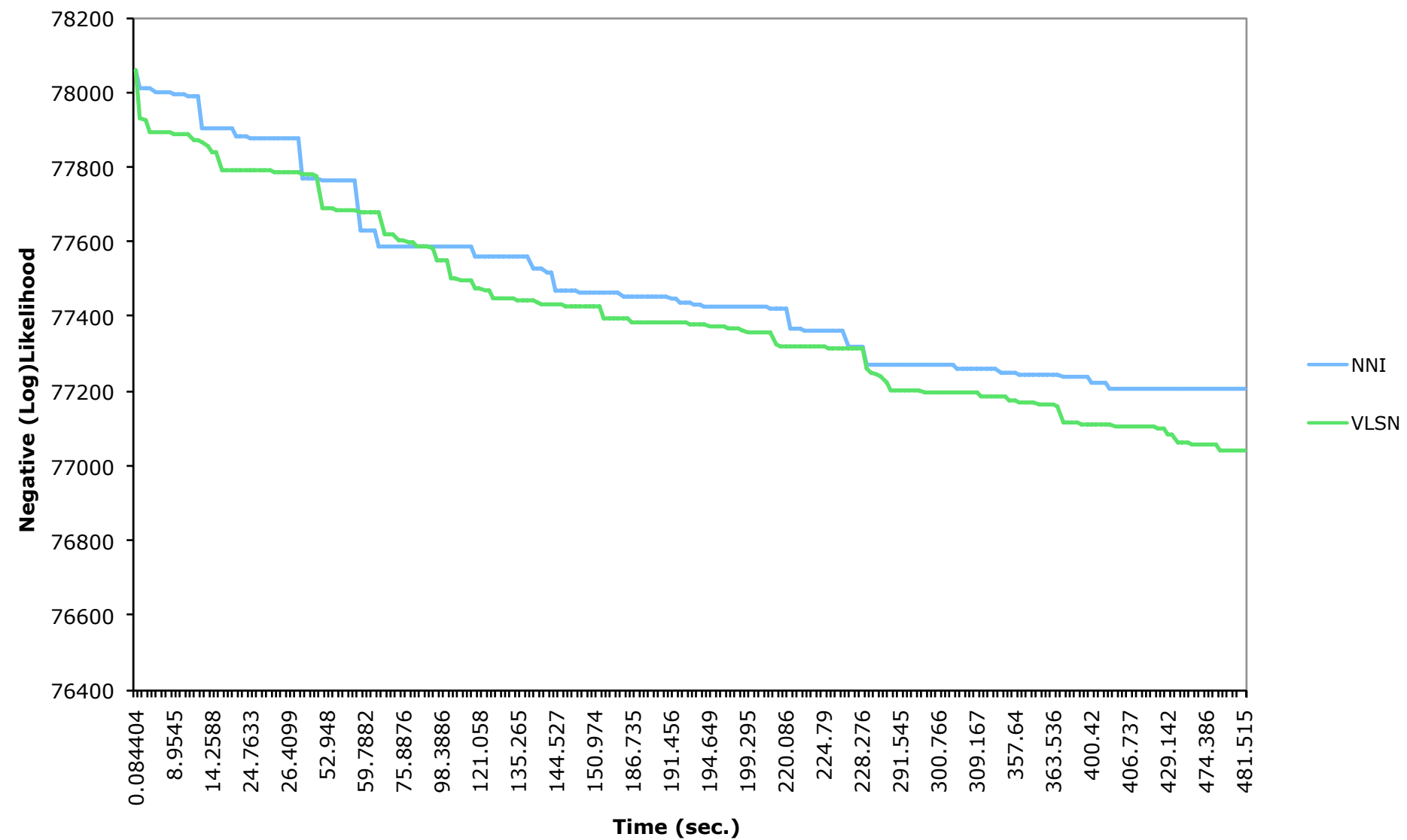
⁽¹⁾Paup implementation.

Numerical results

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Numerical results

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Instance: Zilla300/1428

Neighborhood	Time (sec.)	Number of calls
NNI ⁽¹⁾	n.a.	>149±1
VLSN	413±1	116±4

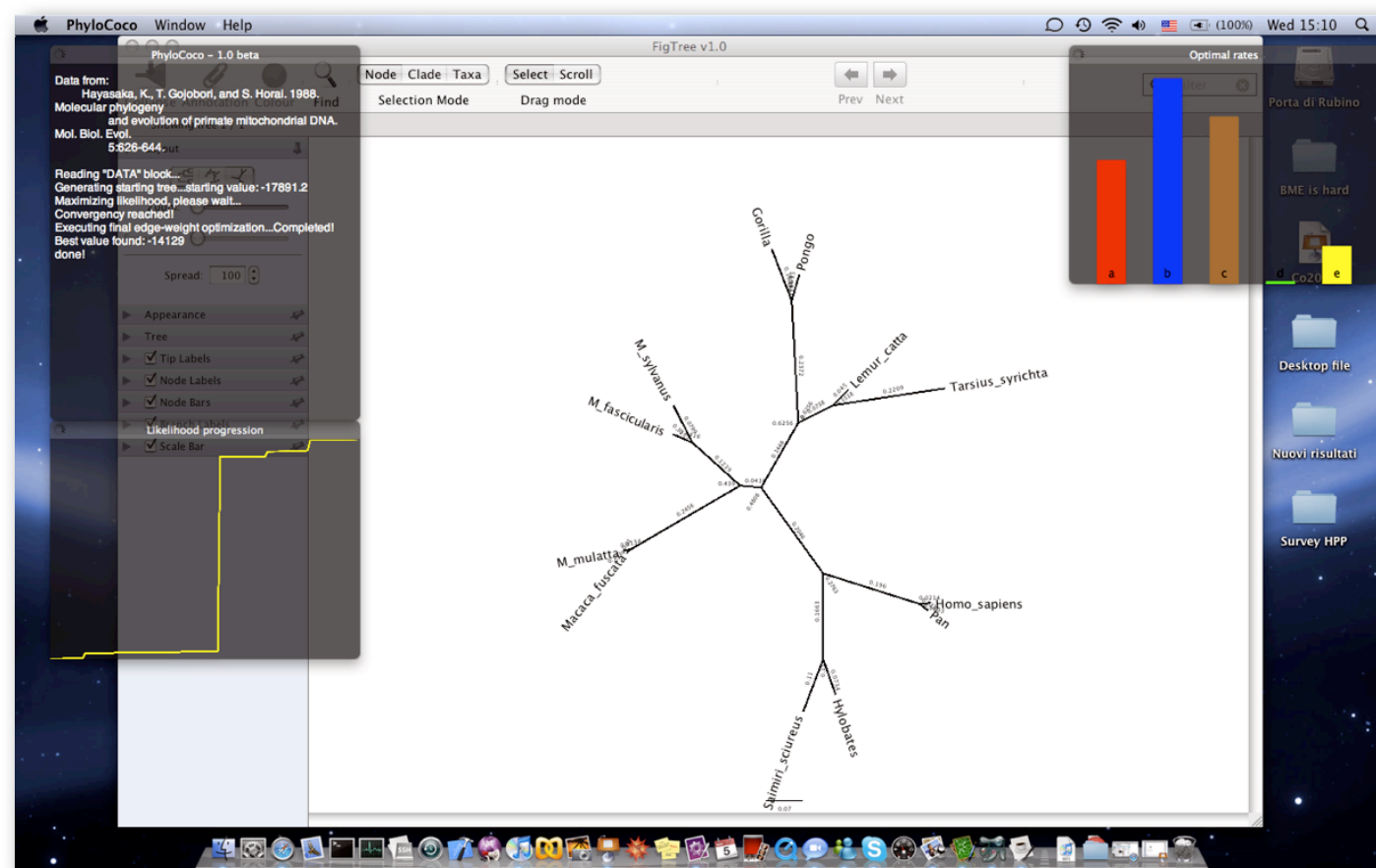
⁽¹⁾Paup implementation.

Numerical results

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PhyloCoco

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Phylogenetic estimation is one of the most important problem in computational biology. It is a flourishing area of interaction between molecular biology, operations research, computer science, and physics.

The day by day growing amount of molecular data stored in public databases forces to search for:

- ✂• Ad hoc models of molecular evolution
- ✂• Ad hoc models of phylogenetic estimation
- ✂• Optimization algorithms to select phylogenies among possible alternatives

Here we have presented a first introduction to phylogenetics. The most relevant issues used in tackling real-world sized problems have been outlined, as have the most interesting refinements deserving further research effort.

Conclusion

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The minimum evolution problem



Molecular Evolution

INFERRING PHYLOGENIES

Reconstructing Evolution

NEW MATHEMATICAL AND COMPUTATIONAL METHODS

Molecular Evolution A Phylogenetic Approach

Roderic D M Page & Edward C Holmes

mathematics of evolution & phylogeny

EDITED BY
OLIVIER GASCUEL

Phylogenetics

Computational Molecular Evolution

Ziheng Yang
EDITED BY Olivier Gascuel and Mike Steel

Phylogenetics

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The minimum evolution problem

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Service Graphes et Optimisation Mathématique (G.O.M.)

Université Libre de Bruxelles

